


<b>ENCHERES COMPETITIVES</b>
<b>INTERVENTIONS</b> (Style, Réponses, 2/1, en réveil)
Natural, frequent, good suit if weak
Opening , 2/1 6 eme in minor event 5 ème in Heart if good
Main
<b>INTERVENTIONS A 1SA</b> (2 <sup>ème</sup> , 4 <sup>ème</sup> , réponses, en réveil)
In 2 <sup>nd</sup> 16 18 strong 4 <sup>th</sup> 9 13 stops not obliged if
Minor's opening (but not short)
<b>INTERVENTIONS A SAUT</b> (style, réponses, SA inusuel)
Week sometimes one card less than prevu (5-4 insted of six )
Main two-suiter often in third
<b>INT. PAR CUE-BID</b> (style, réponses, en réveil)
Two-suiter
<b>INT. SUR 1SA</b> (fort/faible, en réveil, réponses)
X one minor fifth+ 1 major fourth
2♣ Landy both majors
2♦ unicolor major or minor very strong
2♥ 5 hearts + minor fourth+
2♠ 5spades + minor fourth+
2NT both minors
<b>INT. SUR LES BARRAGES</b> (contre, cue-bid, sauts, SA)
Globally natural, but 3M-4♣=♣+M', 3M-4♦=♦+M',
3♦-4♣=♣+♥, 3♦-4♦=♥+♠, 3♣-4♣=♦+♥, 3♣-4♦=♥+♠,
<b>SUR LES OUVERTURES FORTES ARTIFICIELLES</b>
<b>ATTITUDE APRES UN CONTRE D'APPEL ADVERSE</b>

<b>ATTAQUES ET SIGNALISATION</b>
<b>CONVENTIONS D'ENTAMES</b>
Lead
In Prt' suit
Suit
Even odd
Even odd
No trumps
2/4th
Even odd
Au cours du jeu
Suit : E/o,Att
NT : Attitude
Autres :
<b>ENTAMES</b>
Carte
Couleur
Sans-atout
Ace
Appel refus/count/pref
Petit Appel
King
Hi low (xxx ou As au mort)
Honor or count
Queen
Count Hi low
Small i want
Jack
10
9
Hi
even
No honor
low
low
Hxxx or Hxxxx
<b>SIGNAUX PAR ORDRE DE PRIORITE</b>
Sur entame
Couleur jouée
En défaussant
du partenaire
par le déclarant
Couleur :1 <sup>er</sup>
2 <sup>ème</sup>
3 <sup>ème</sup>
SA : 1 <sup>er</sup>
2 <sup>ème</sup>
3 <sup>ème</sup>
Autre signalisation (y compris à l'atout)
<b>CONTRES</b>
<b>CONTRE D'APPEL</b>
1m-1♠-x : with MB 4+♥, with BC-MS 4♥, -2m :5+♥ NF
On 1m 2H adverse 2P no forcing and all trans at level 3
1X 1Y1NT X= 2 other suit 2X 5 other maj 5eme + 2 cards Y
<b>CONTRES, SURCONTRES ARTIFICIELS OU SPECIAUX</b>

<b>CARTE DE CONVENTION FFB</b>

Nom Prénom IV
Nom Prénom IV
Allavena JC – Bessis M&V – Costi B – Simeoni M
<b>RESUME DU SYSTEME</b>
<b>PRINCIPES GENERAUX ET STYLE</b>
Major 5 <sup>ème</sup> best Minor Strong NT opening
2NT on one major always fit even if intervention
Jump often weak even if intervention
<b>CONVENTIONS SPECIALES POUVANT NECESSITER LA MISE AU POINT D'UNE DEFENSE</b>
2♣: Game forcing
2♦: multi
2♥: hearts and a minor weak
2♠: spades and a minor weak
3NT one major weak but better than 4M
4♣: natural
4♦: natural
Blackwood 41-30 (except JCA – MB 30-41)
<b>REMARQUES IMPORTANTES NE FIGURANT PAS AILLEURS</b>

## DESCRIPTION OF OPENINGS

Ouverture	cocher si artificiel	Nbre mini de cartes	Contre négatif jusqu'à	DESCRIPTION	REPOSES	SUITE DE LA SEQUENCE (et modification après intervention)	APRES PASSE
1♣		3	4♠	Natural	2♣ : natural, GF, no major 2♦ : limit in ♣ 2♥♠ : natural, strong 3♣ : natural, preempt 3♦♥♠ : natural, weak 4♣ : natural, preempt 4♦ : blackwood	After 2♣, description of strenght or singletons, looking for 3NT or...  With MB : 1♣-1k-1NT no major 1♣-1♥-2NT, no 4♠	2♥♠ : natural, plus ♣
1♦		3	4♠	Natural	2♣ : natural, GF, no major 2♦ : natural, GF, no major 2♥♠ : natural, strong 3♣ : limit in ♦ 3♦♥♠ : natural, weak 4♣ : blackwood 4♦ : natural, preempt  With MB	After 1♦ – 2♦, same than 1♣-2♣	2♥♠ : natural, plus ♦
1♥		5		Natural	2♣♦ : natural, GF 2♥ : natural, 6-9 2♠ : 5♠ + 3♥, 10-12 2NT : 15+, 4♥, any shape 3♣ : limit in ♣ 3♦ : invitation in ♥, 3cards 3♥ : weak support 3♠ : natural, weak 3NT : 11-14, 4♥, balanced 4♣♦ : splinter (not strong) 4♥ : preempt	1♥ – 1NT – 2♠ : GF, any 5-4 or strong ♥  1♥ – 1NT – 3m : GF, 5-5	Drury
1♠		5		Natural	Same principles than 1♥	1♠ – 1NT – 2♣ – 2♦ : 5♥ (and another) 2♥ : natural, only ♥  1♠ – 1NT 2NT : GF, any 5-4 or 5332 with 3♥  1♠ – 1NT 3X : Natural, GF, 5-5 (except 3♣)	Drury

1SA			14+ - 17. Maybe 5M, 6m, 5422.	<b>With MB</b>	<b>With BC-MS</b>	If intervention
			Possible singleton (rare)	2♣ : Stayman 2♦♥ : transfers 2♠ : 8H bal or clubs 2NT : ♦ or weak 5-5 min 3♣ : puppet 3♦ : transfer♥ strong 3♥ : transfer♠ strong 3♠ : 4-4 minors+ 14-15H 4♣ : both maj 5-5 4♦ : transfer♥ 4♥ : transfer♠	2♣ : Stayman 2♦♥♠NT : Transfers 3♣ : weak 5-5 min 3♦ : 5-5 maj, any strength 3♥ : 5-4 minors, singleton 3♠ : 5-4 minors, singleton	Globally x is Take-out Rubensohl
2♣	X		Game forcing	2♦ : no ace 2♥ : 1 red ace 2♠ : 1 black ace 2NT : 2 aces	If intervention : Natural bids with good suits, Double is Take-out	
2♦	x		Multi : weak 6M, strong NT (22-23)	2♥♠ : pass or correct 2NT : relay, GF 3♣♦ : ?? 3♥♠ : pass or correct 4♣ : 4♦ : 4♥♠ : natural		
2♥		5	5♥ - 4+m (5-9)	2♠ : natural, NF 2NT : relay, positive 3♣ : pass or correct 3♦ : invitation in ♥ 3♥ : preempt 3♠ : natural, NF		
2♠		5	5♠ - 4+m (5-9)	Same principles than 2♥		
2SA			20-21 balanced	3♣ : stayman 3♦♥♠, 4♣ : transfer 4♦ : majors 4♥♠ : 54 minors, singleton	We accept transfers with support	
3♣/3♦	6/7	0	Natural pre-empt, maybe very weak red against green	Natural suit F1, then 3NT sing or void		
3♥/3♠	6/7	0	Same			

3SA	X			One major, better than 4M	4♣ : interest for slam 4♥ : pass or correct 4♠ : to play		
4♣/4♦	8/9	0		Natural very weak preempt			
4♥/4♠		7/8		Natural but weaker than 3NT			
4SA	X			Minors, at least 5-5			
5♣/5♦		8/9					
<b>ENCHERES A HAUT PALIER ET CONVENTIONS DE CHELEM</b>							
Blackwood 5 Key cards, question with the queen with the other Kings Josephine							