DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Can be light (8H) at 1 level w/good suit, ptr response of 1NT=8-11

Generally sound (10H+) overcalls at the 2 level

Reopening jump to - 2♦= Michaels (♥+♠)

Reopening jump to 2M = exactly 6 cards & 12 - 13H

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-18 HCP in direct seat, SYSON

(1x) P (1y) 1NT→4 higher ranking & longer lower ranking

(1M) P (2M) 2NT → any 2 suiter 55 or better

Balancing 1NT = 10-13, (does not promise a stopper) SYSON

Balancing 2NT = 17-19 / (2M) P (P) 2NT = 14-16

JUMP OVERCALLS (Style; Responses; Unusual NT)

2/3 level = Nat 6/7 card (6H+)

1♣-2♦ = Michaels (♥+♠) in 2nd or 4th seat

2NT=2 lowest unbid in direct, 17-19 in balancing seat

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

(1X) - 3X and 1X – (1Y) – 3Y =Stopper ask **except** if X=♣

Michaels in 2nd or 4th

(1♣) – 2/3♣= Natural; (1m) - 2♦= Michaels (♥+♠)

(1M) - 2M=OM+m →3♣=P/C and 3♦=invitational OM

VS. NT (vs. Strong/Weak (to 14H); Reopening; PH)

2♣=♥+♠; 2♦=6cM, 2M=M+m, X=4M+ longer m, 2NT=55m(+)

(same if they open 1m – P - 1NT)

Vs wk NT, as for strong NT but X=points

(if we open 1m, opp o/c 1NT, same as for weak NT)

Vs strong 2NT, as for strong 1NT but X=55(+) minors

Versus gambling 3NT, as for weak NT

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Leaping Michaels 4m=5m+5OM /over Multi 4m = 5m+5♥

Natural NJ over Multi but 3♥/♠ = Natural strong (16-18)

(2M) 3M = stopper ask; (2M) {M+m} 3M = stopper ask

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣/♦ or 2♣/♦

Natural, jumps = PREMPT (2/3 level = Nat 6/7 card (6H+))

X = both majors; NT = both minors (direct or after response))

OVER OPPONENTS' TAKEOUT DOUBLE

Jumps=weak (<10H); RDBL = 10+

2NT/M=fit+10H+, 2NT/m=5m and less than 11H

1M (X) ? and (1x) 1M (X) : 1NT →2M-1=Transfer

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3/5	3rd but attitude if count
NT	2nd/4th	known
Subsequent	Low=Enc., 2nd or 4th through declarer.	
Other: 10 is not considered an honour for NT opening lead purposes		

LEADS [ace for attitude and king for count or unblock (NT)]

Lead	Vs. Suit	Vs. NT
Ace	AKx	AKx
King	AKJT K asks count	AKJT K asks unblock/count
Queen	QJT(x), QJ9	QJT(x), QJ9
Jack	(H)JTxx; JT9x	(H)JTxx; JT9x
10	(H)T9x	(H)T9x
9	9x	9x
High-low	Doubleton	Doubleton
Low-high	Promises a third	Promises a third

SIGNALS IN ORDER OF PRIORITY (standard count)

		Partner's Lead	Declarer's Lead	Discarding
Suit	1	ATT High=Enc	Count Low-hi=odd	SP (High=Enc)
	2	Count, Low hi=odd	SP (Low=Enc)	Count Low hi=odd
	3	SP (High=Enc)		
NT	1	ATT Low=Enc	Count Low hi=odd	SP (Lavinthal)
	2	Count Low hi=odd	SP (Low=Enc)	Count Low hi=odd
	3	SP (Lavinthal)		

Signals (including Trumps)

Hi Low=odd # of trumps

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

If shapely, may be light

Support X and XX to 2M-1; Maximal

1m – (1♥) – X, X= max 3♠ and 1♠=4(+) spades

If they bid our suit X by responder= big H; by opener=lead unless ….

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative doubles through 4M-1; Lightner double

X=TO if they O/C natural over our 1NT at the 2 or 3 level

X of splinter: VUL= lead the suit under, NVUL=possible save

X of transfer shows suit, cue of the underlying is TO

Relay (TRF) X after OPP's 3 level pre-empt over our 1M opening or O/C

Lebensohl after OPP's 2 level pre-empt over our opening

EBL CONVENTION CARD

CATEGORY: Natural Green

NCBO: SWITZERLAND

PLAYERS: Jean-Pierre Derivaz – George Hashimoto

EVENT

December 9, 2024

SYSTEM SUMMARY
15-17 NT; 5 card majors, better minor

GENERAL APPROACH AND STYLE

2/1 FG

5 card Majors in 1st and 2nd

FNT over 1♥/♠ (off in competition or by PH)

Preempt quality variable dependent on vul & position

Balanced minimum opening 1st and 2nd = (11) 12 H

1NT opening = 15-17 H (5M or 6m possible)

2NT opening = 20-21 H (5M or 6m possible)→Puppet Stayman

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

3NTsolid minor w/o outside control

2♣ (artificial+strong); Multi 2♦ (weak 2M or 22-23 balanced)

2M=5M+4(+)m / 5(+)m if VUL (5-10H)

WJS, fit jumps by PH, mixed raise in COMP. 3rd / 4th suit=F1/FG

Rubensohl/NT (≥8H), otherwise Lebensohl (<8H)

Smolen(45 weak or GF or 64 GF/SI)

1M response may bypass longer diamonds (Walsh)

3rd hand opening may be lead directing or weak

Vs 2 known 2 suited O/C, cheapest cue= raise (≥10H); higher cue= 4th suit GF; 4th suit is NF or raise ptr's suit=NF

In COMP, after we open or O/C a M, cue/2NT shows 3/4 card support and invite or better ≥10H

1NT after the OPP's have bid+ responded=TO, 4 higher ranking & 5+ lower suit (55 by PH), Cue/2NT=55 < opening/> opening

XYZ/NT (on by PH) 2♣=Trf to 2♦ TP or invitational 10-11; 2♦=any FG; 2NT= Trf to 3♣, 3X=SI; 3NT=TP

SPECIAL FORCING PASS SEQUENCES

In FG situations, pass is forcing

In SI, pass of OPP's bid at 5 level = first round control, X denies control, bid = cue & 2nd round control

IMPORTANT NOTES

PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣ / 1♦		3	4M-1	Balanced 12-14 (may be weaker in 3rd) or 18-19, rule of 15 in 4th. If unbalanced, rule of (19) 20	2m=F1 (11+ and fit, no 4 card M), 3m=PRE (0-7H); 1♦-2♣ =FG; 1♣-2♦ & 1♦ -3♣ = FIT & 8-10H (FJ if PH); 1m-2/3M or 1♣-3♦ = 4-7 & 6/7 card suit NF; 2NT=11-12 bal; 4m=PRE, 4M=TP	2NT/3m = min with 3/4m, 2X=stoppers up the line. NB 2NT does not promise stoppers. See also XYZ/NT	Inverted OFF if X; ON by PH; Reverse Truscott after X; 2♣/1♦ by PH is Nat 10-11H; Fit jumps (10+H) 5+fit 4th by PH
1♥ / 1♠		5 / 5	4M-1	10-21 in 1st or 2nd may be weaker in 3rd, rule of 15 in 4th; 3rd seat can be 4 card suit; Rule of (19) 20	1NT=F1 (5-15); 2M=8-10; 2NT= Fit GF(Jacoby); 3M=0-6; 3♣=FIT w/10-11; 3♦=FIT w/6-9; 3NT=3 w/13-15; 1♠ – 3♥ = 4-7 w/7 card suit NF; SPL 10-14 w/3-5CI; 4M = PRE; 1♥ - 4♠ is TP	After 2/1: 2M=Catchall; Reverse=13+; rebid at 3 level =14+; 2NT is max 14 or 18-19; 3NT=15-17; 2NT = GT → 3M=min; 4M=max; 3X=values	FNT OFF in COMP; Drury 2♣ fit; PH 2NT=4c+shortage invite; Bergen/X; 1♥-2♠=FJ by PH (10-11) but PRE (4-7) in COMP
1NT			4♥	15-17 HCP, 5M or 6m possible	2♣=Stayman DNP 4M, may be weak 54M, Smolen 4 suit trf; w/super accept (EX 2♠→ bal invite/or ♣); 3♣/♦ mm weak/strong; 3M=natural SI→cue=fit 3NT denies (xx); 4♣/♦=55M SI/FM or +; 4M= 55m short M	Super accept: /m=3+ max+ & 1H, /M: 2NT=4 max, 3M=4 min, 3X=4 + max + xxx(x) in X; After M TRF + 2nd suit, 3M=fit, 3OM fit m, and 4♣=3cM and 4cm; After 1NT-2♣ → 2NT=min and 3♣ = max	Rubensohl (8+) 3X=TRF; Lebensohl 2NT→ 3♣→ P/C(<8); SYSON after non penalty X; DONT if X=points; We O/C 1NT – m/M syson/Trsfer
2♣	√	0		Artificial strong GF or SF	2♦=negative; 2♥/♠=1ace r/b; 3m=1 ace r/b + K; 2NT=2 as, 3M/NT=KQTxxx in M/minor	3♣by responder over 2M is second negative; 2♣-2♦; 3M is NF (8.5 tricks)	OPP interfere:→DEPO or REPO; P=1/3 ace and X/XX = 0/2 aces
2♦	√	0		Multi 6cM 5-10H or 22-23 Balanced	2NT=asks→3♣/♦/♥/♠=min ♥/♠, max ♠/♥; 2/3M=P/C; 3♣/♦ = Natural & invitational; 4♣/♦=bid suit under/suit, 4M=TP		SYSON on, X of 2M O/C=P/C; 4th seat opening 22-33H → 2♥ = no aces /2♠ = ≥ 1 ace
2M		NVUL 5M&4m / VUL 5M&5m		5-10H, 5 card MAJOR and at least 4m NVUL; At least 5m if VUL	2NT=asks→3m=nat & min and 3♥/♠=♣/♦ max; 3♣=P/C; 3♦= Natural NF; 3♥ over 2♠ = natural RF to 3♠; 3/4M or OM=TP unless SPL(2♠-4♥ or 2♥-3♠)	2NT→3m = minimum with m; →3♥/♠ = max with clubs/diamonds	3M is **PRE**; 4M is **PRE** or to make; 4th seat opening or balancing jump to 2♥/♠ = 6 cards 12-13H.
2NT				20-21 HCP, 5M or 6m possible	3♣=Puppet; 3♦/♥=TRF→accept=no fit; 3♠=TRF to 3NT; 3NT=5♠+4♥; 4♣/♦=55M SI/FM or +; 4M= 55m short M	TRF→3NT=3fit; 4M=4cfit + ctrl all suits; 3♠-3NT → 4m=om SI, 4♥/♠=5♣+4♦ / 5♦+4♣ (4NT/5m TP); 4NT=55m SI	SYSON if we O/C 2NT natural; BUT (2M) P (P) 2NT {14-16}; 3♣=Puppet & 3♦/♥ = Trf
3♣		(6)7		3♣ may be 6 cards; constructive in second seat, variable in third seat depending on vulnerability	4♣ = RKCB (1430)		Raise is TP (PRE or to make); After X, new suit=lead directing; After O/C, new suit is NF
3♦		(6)7			4♣ = RKCB (1430)		
3♥					4♦ =Fit, cue bid or extending PRE over 3♦		
3♠		7			New major = F1; 4M over 3X=TP		
3NT	√	7		Solid minor, no outside control	4♣=P/C; 4♦=Asks for shortage ; 4M = To play	4♦asking = →4M=M, 4NT=none, 5m=om	After X, 4♣=P/C
4X		7(+)		4m = preempt; 4M = To play	4NT = RKCB (1430); 4OM/5m = control ask		Raise is PRE or to make
4NT	√			Both minors (6/5 or better)	4NT = less than 3 losers →5m=To play	**HIGH LEVEL BIDDING**	
5♣		8		Natural, may have a second suit; To play		RKCB and EKCB (1430), Minorwood, Redwood	
5♦						5NTresponse to 4NT=useful void + 2KC; 6X=void + 1 or 3 KC's	
5♥						3NT is serious when FG in Major; First cue=1st or 2nd rd ctrl to 4♠	
5♠						Opp interfere BW we play DEPO/REPO	
5NT	√			Both minors	6m=To play	Quant 4NT→5m=4cm; 5M=5m/4om; 6m=5+m, Pass or 6NT=TP	