

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level: 4-card seldom
Raises: jump = pre, jump cue = mixed, 2NT = 4M
[1m-P-1NT] » 2m = both majors
INT OVERCALL (2nd/4th Live; Responses; Reopening)
In directe positive 15-18
In fourth position 11-16
JUMP OVERCALLS (Style; Responses; Unusual NT)
Non vulnerable = weak ; vulnerable = no suicide
reopening → 2M = intermediate, 2NT = 18-20
Two Suiters
1♣ → 2♦ = majors, 2NT = ♥+♦, 3♣ = ♠+♦
1♦ → 2♦ = majors, 2NT = ♥+♣, 3♦ = ♠+♣
1M → 2M/NT = OM + ♣/♦, 3♣ = minors
VS. NT (vs. Strong/Weak; Reopening)
Dbl = 4M 5+m, vs. weak = upper range of NT
2♣ = majors, 2♦ = one major
2♥/♠ = 5M 4+m, 2NT = minors or strong 2-suiter
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
[3m]: 4♣ = M+om, 4♦ = MM; [3M] » 4m = OM+m
[3NT] → Multi Landy
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Crash: D = Color, 1♦ = M's or m's, 1NT = ♥+♣ or ♠+♦
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	2/4	
NT	2/4	2/4	
Subseq	2/4 (current count)		
Strong King against NT			
King vs. 5/6-level asks count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx(x)	
King	KQx, AK	KQ(J,10)x(x)	
Queen	QJx	KQx, QJx	
Jack	KJ10x, J10x	KJ10x, J10x	
10	Q109x, 10(9)x	K109x, 10(9)x	
9	J98x, 98x(x)	Q98x, 98x(x)	
Hi-X	xxx(x), Hxx	xxx(x)	
Lo-X	Hxxx(x), xx	Hxxx(x), xx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo = ENC	Hi/Lo = O	S/P
Suit 2	Hi/Lo = O	S/P	Hi/Lo = O
3	S/P		Hi = DISC
1	Lo = ENC	Hi/Lo = O	S/P
NT 2	Hi/Lo = O	S/P	Hi/Lo = O
3	S/P		Hi = DISC
Signals (including Trumps): Low encouraging / Lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Negative, Responsive, Invitational			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: GREEN
PLAYERS: Maarten Kokkes Roald Ramer
SYSTEM SUMMARY
1♣ = BAL or clubs, may contain 5-card ♦
1M = 5-cards, can be 4 in third
1NT = 14+-17
2♣ = FG, any without long diamonds
2♦ = WK 2M (5+), 23-24 BAL, FG with ♦'s
3NT = STR 4M
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	4♥	<ul style="list-style-type: none"> 12-14 oe 18-19 balanced 5+ ♣ or 4441 singleton ♦ 	<ul style="list-style-type: none"> 1♦/♥/♠; Transfer 1NT → MF Balanced (5krt hoog mogelijk) 2♣ → 5+ ♣ with 11+ HCP, 2♦/NT → weak (2NT is clubs) 2♥/♠; 4♠- 5♥ / 5-4 minors competitive 	<ul style="list-style-type: none"> 1SA after ♦/♥ responsis 18-19 Two-way checkback 	Transfers after competition <ul style="list-style-type: none"> [D], [1X] → TRF [1NT] → 2♣ = majors
1♦		4	4♥	10+ HCP	<ul style="list-style-type: none"> 2♣: MF (possible balanced) 2♦: Inverted 	<ul style="list-style-type: none"> 2♣ → 2♦ minimum 	Transfers after competition
1♥		5	4♥	10+ HCP	<ul style="list-style-type: none"> 1NT 5-11 2♣ → GF Relay; clubs of balanced 2NT 3+ fit invitatioal 3♣/♦ 6+ INV 3♠ 8-112 splinter (unknown suit) 3NT&4x Strong splinter 	<ul style="list-style-type: none"> Gazzilli after 1NT and 1♥-1♠ 2♣ → 2♦ minimum 	Transfers after competition
1♠		5	4♥	10+ HCP	Similar to 1♥	<ul style="list-style-type: none"> 2♦/♥: Switch 	
INT				15-17	<ul style="list-style-type: none"> 2♣ Stayman; 2♦/♥ Transfer 2♠ → 6♣ or balanced limit 2NT → 6♦ or 55m 3♣® 3♦ = 55M 3M = splinter 4X transfers 	<ul style="list-style-type: none"> 2♠-2NT = min 2NT-3m → best minor 	Take-out doubles [3[2M] → TRL, 3OM = 55m 3♣/♦ → TRF/SW
2♣	X			Gameforce or weak ♦	2♦ Relay		
2♦	X			<ul style="list-style-type: none"> Multi; weak with ♥ of ♠ (5-card possible) NT (23-24 HCP) Gameforce with diamonds 	<ul style="list-style-type: none"> 2♥/2♠ relay; 3♥ P/C ; 3♠ 6+♠ INV 2 NT Invite+ 		[D] » P = ♦'s, 2M = P/C 3m = TP, RD = POS
2♥/♠	X	6		Constructive weak two	2NT Forcing		
2NT			4♥	20-22 balanced	<ul style="list-style-type: none"> 3♣ puppet stayman; 3♦/3♥ transfer; 3NT to play 3♠ = ♣&♦ 4♣/4♦ → transfer 4♥/4♠ weak 4♥/4♠ → Slam try ♣/♦ 		
3♣/3♦ 3♥/3♠		6 7		Natural (Pre-empt)			
3NT	X			Constructive 4major opening bid	<ul style="list-style-type: none"> 4♣/4♦ Cue (slam try) 4♥ P/C 		
4♣/4♦ 4♥/4♠ 4NT		7 7		Natural Pre-empt Natural Pre-empt Minors (6/5 of extremer)			
						HIGH LEVEL BIDDING	
						Blackwood → 1430	
						Exclusion Blackwood → 3014	