DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIG	NALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE				
1-level: 4-card seldom		Lead		In Partner's Suit	CATEGORY: GREEN	
Raises: jump = pre, jump cue = mixed, 2NT = 4M	Suit	2/4		2/4		
$[1m-P-1NT] \gg 2m = both majors$	NT	2/4		2/4	PLAYERS:	
	Subseq				Maarten Kokkes	
	Strong King				Roald Ramer	
	King vs. 5/6-	-level asks count				
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
In directe positive is het 15-18	Lead	Vs. Suit		Vs. NT		
In vierde positie 11-16	Ace	AKx		AKx(x)	$1 = BAL$ or clubs, may contain 5-card \blacklozenge	
	King	KQx, AK		KQ(J,10)x(x)	1M = 5-cards, can be 4 in third	
	Queen	QJx		KQx, QJx	1NT = 14 + -17	
	Jack	K J 10x, J 10	x	KJ10x, J10x	2 = FG, any without long diamonds	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Q109x, 10(9)x	K109x, 10(9)x	2 = WK 2M (5+), 23-24 BAL, FG with + 's	
Non vulnerable = weak ; vulnerable = no suicide	9	J9 8x, 9 8 x(x	:)	Q98x, 98x(x)	3NT = STR 4M	
reopening $\rightarrow 2M$ = intermediate, 2NT = 18-20	Hi-X	$x\mathbf{x}x(x)$, Hxx		$\mathbf{x}\mathbf{x}\mathbf{x}(\mathbf{x})$		
	Lo-X	Hxxx(x), xx		Hxxx(x), xx		
	SIGNALS I	N ORDER OF P				
Two Suiters	Pa	rtner's Lead	Declarer's Le	ad Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
$1 \Rightarrow 2 \Rightarrow = \text{majors}, 2\text{NT} = \forall + \Rightarrow, 3 \Rightarrow = \Rightarrow + \Rightarrow$	1 Lo	= ENC	Hi/Lo = O	S/P		
$1 \leftrightarrow 2 \diamond = \text{majors}, 2\text{NT} = \forall + \diamond, 3 \diamond = \diamond + \diamond$	Suit 2 Hi	Suit 2 $Hi/Lo = O$ S/P		Hi/Lo = O		
$1M \rightarrow 2M/NT = OM + */$, $3* = minors$	3 S/P			Hi = DISC		
		= ENC	Hi/Lo = O	S/P		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 Hi		S/P	Hi/Lo = O		
Dbl = 4M 5+m, vs. weak = upper range of NT	3 S/I			Hi = DISC		
2 = majors, 2 = one major	Signals (including Trumps): Laag aan / Lavinthal				\setminus	
$2 \vee / = 5M 4 + m$, $2NT = minors or strong 2-suiter$						
			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses;	Reopening)		
$[3m]: 4 = M+om, 4 = MM; [3M] \gg 4m = OM+m$	Negative, Re	sponsive, Invitati	ional			
$[3NT] \rightarrow$ Multi Landy		· ·				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+					SPECIAL FORCING PASS SEQUENCES	
Crash: D = Color, $1 \blacklozenge = M$'s or m's, $1NT = \blacktriangledown + \clubsuit$ or $\blacktriangle + \blacklozenge$	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					
OVER OPPONENTS' TAKEOUT DOUBLE	┛┠────					
Transfers	_1 ┣				IMPORTANT NOTES	
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DN	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIA	MIN. N CARD		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*	X	2	4♥	 12-14 oe 18-19 balanced 5+ ♣ or 4441 singleton ♦ 	 1 ◆/♥/♠; Transfer 1NT → MF Balanced (5krt hoog mogelijk) 2 ♣ → 5 + ♣ with 11+ HCP, 2 ◆/NT → weak (2NT is clubs) 2 ♥/♠; 4 ♣ - 5 ♥ / 5-4 minors competitive 	 1SA after ♦/♥ responsis 18-19 Two-way checkback 	 Transfers after competition [D], [1X] → TRF [1NT] → 2* = majors 			
1 ♦		4	4♥ 10+ HCP		 2*: MF (possible balanced) 2*: Inverted 	• $2 \Rightarrow 2 $ minimum	Transfers after competition			
1 🗸	5 4♥ 10+ HCP		10+ HCP	 1NT 5-11 2 ↔ → echt of balanced 2NT 3+ fit inviterend 3 ★/ ♦ 6+ INV 3 ♠ 11-13 splinter (kleur onbekend) 3NT&4x Sterke splinter 	 Gazzilli after 1NT and 1♥-1▲ 2♣ → 2♦ minimum 	Transfers after competition				
1		5	4♥	10+ HCP	Analoog antwoorden op 1 🗸	• 2•/•: Switch				
INT				15-17	 2★ Stayman; 2♦/♥ Transfer 2★ → 6★ or balanced limit 2NT → 6♦ or 55m 3★ ® 3♦ = 55M 3M = splinter 4X transfers 	 2 A −2NT = min 2NT-3m → best minor 	Take-out doubles [3[2M] \rightarrow TRL, 3OM = 55m 3 $\cancel{4} \rightarrow$ TRF/SW			
2*	Х			Gameforce or weak •	2♦ Relay					
2♦	Х			 Multi; weak with ♥ of ▲ (5-card possible) NT (23-24 HCP) Gameforce with diamonds 	 2♥/2▲ relay; 3♥ P/C ; 3▲ 6+▲ INV 2 NT Invite+ 		$[D] \gg P = \bigstar$'s, $2M = P/C \ 3m = TP$, $RD = POS$			
2♥/♠	Х	6		Constructive weak two	2NT Forcing					
2NT			4♥	20-22 balanced	 3* puppet stayman; 3*/3* transfer; 3NT to play 3* = *&* 4*/4* → transfer 4*/4* weak 4*/4* → Slam try */* 					
3♣/3♦ 3♥/3♠		6 7		Natural (Pre-empt)	Natuurlijk					
3NT	Х		-	Constructive 4major opening bid	 4♣/4♦ Cue (slam try) 4♥ P/C 					
4♣/4♦ 4♥/4♠ 4NT		7 7		Natural Pre-empt Natural Pre-empt Minors (6/5 of extremer)		-				
						HIGH LEVEL BIDDING Blackwood → 1430 Exclusion Blackwood → 3014				