

| DEFENSIVE AND COMPETITIVE BIDDING  |
|--|
| <b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>                    |
| 7-16 HCP 1 Level; 12-16 HCP 2 Level  |
| Responses: New Suit NF Const; Jump Raise Weak                                  |
|  |
|  |
|  |
| <b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b> |
| 2 <sup>nd</sup> Seat: 15-18, systems on  |
| 4 <sup>th</sup> Seat Vul: 11-14, systems on; Non Vul 8-11 systems off          |
|  |
|  |
| <b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>                           |
| Weak; Intermediate if Partner Passed   |
| Unusual 2NT = 2 Lowest Unbid Mini/Maxi   |
| Leaping Michaels   |
| Reopen:  |
| <b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>                    |
| Michaels Mini/Maxi for Majors and Minors                                       |
|  |
|  |
| <b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>                                  |
| X = Long Minor or Both Majors  |
| 2C = Clubs + Major   |
| 2D = Diamonds + Major  |
| 2H = 6+ Hearts   |
| 2S = 6+ Spades   |
| 2NT = Minors   |
| <b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>                          |
| X = Takeout thru 4H  |
| Lebensohl after X of Weak 2  |
| Leaping Michaels   |
| <b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>                           |
| Vs Strong 1C: X = Majors, 1NT = Minors, all else natural                       |
|  |
| <b>OVER OPPONENTS' TAKEOUT DOUBLE</b>  |
| New Suit Forcing at 1 Level; Jump Shift Weak                                   |
| XX = No fit 10+  |
| 2NT = Limit Raise or Better  |

| LEADS AND SIGNALS                                      |   |  |                 |
|--|---|--|-----------------|
| <b>OPENING LEADS STYLE</b>                             |   |  |                 |
|  | Lead  | In Partner's Suit                                      |                 |
| Suit   | 4 <sup>th</sup> best                                  | High from xxx if supported                             |                 |
| NT   | 4 <sup>th</sup> best                                  |  |                 |
| Subseq   |   |  |                 |
| Other:   |   |  |                 |
| <b>LEADS</b>   |   |  |                 |
| Lead   | Vs. Suit  | Vs. NT   |                 |
| Ace  | AKx   | AKQ  |                 |
| King   | AK, KQx   | AKJx, KQJx, KQTx                                       |                 |
| Queen  | QJx   | QJT <sub>x</sub> , AQJ <sub>x</sub> , KQT9             |                 |
| Jack   | JT9, KJT <sub>x</sub>                                 | AJT9, JT9 <sub>x</sub>                                 |                 |
| 10   | T9 <sub>x</sub> , KT9 <sub>x</sub> , QT9 <sub>x</sub> | AT9 <sub>x</sub> , QT9 <sub>x</sub> , T9 <sub>xx</sub> |                 |
| 9  |   |  |                 |
| Hi-X   | From xx   | From xx, xxx, xxxx                                     |                 |
| Lo-X   | From xxx  |  |                 |
| <b>SIGNALS IN ORDER OF PRIORITY</b>                    |   |  |                 |
|  | Partner's Lead  | Declarer's Lead  | Discarding      |
| 1  | Attitude  | Count  | Suit Preference |
| Suit 2   | Count   | Suit Preference  | Count           |
| 3  | Suit Preference                                       | Attitude   | Attitude        |
| 1  | Attitude  | Count  | Suit Preference |
| NT 2   | Count   | Suit Preference  | Count           |
| 3  | Suit Preference                                       | Attitude   | Attitude        |
| Signals (including Trumps):                            |   |  |                 |
| Upside Down Count and Attitude                         |   |  |                 |
|  |   |  |                 |
| <b>DOUBLES</b>   |   |  |                 |
| <b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>   |   |  |                 |
| Takeout thru 4H  |   |  |                 |
|  |   |  |                 |
|  |   |  |                 |
| <b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b> |   |  |                 |
| Negative X thru 3S                                     |   |  |                 |
| Responsive/Maximal X thru 4D                           |   |  |                 |
| Support X/XX thru 2S                                   |   |  |                 |
| Snapdragon X   |   |  |                 |
|  |   |  |                 |
|  |   |  |                 |

| W B F CONVENTION CARD   |
|---|
| <b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker:<br><b>NCBO:</b> |
| <b>PLAYERS:</b> Mary Ann White/Nicci Beninger<br>EVENT (Online Senior Teams)    |
|   |
| <b>SYSTEM SUMMARY</b>   |
| <b>GENERAL APPROACH AND STYLE</b>   |
| Two over One Game Forcing   |
| Light 3 <sup>rd</sup> Hand, Overcalls and Pre-empts                             |
| Fourth Suit Forcing to Game   |
| Weak Jump Shifts  |
|   |
|   |
|   |
|   |
| <b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>                                    |
| Unusual vs. Unusual: Lower Suit = Limit Raise                                   |
|   |
| Sandwich NT = 5/5   |
|   |
|   |
|   |
|   |
|   |
|   |
|   |
|   |
| <b>SPECIAL FORCING PASS SEQUENCES</b>   |
|   |
|   |
| <b>IMPORTANT NOTES</b>  |
|   |
|   |
| <b>PSYCHICS:</b>  |

