DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

10+ HCP

Responses: New Suit NF Const; Jump Raise Weak

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17, systems on

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak

Unusual 2NT = 2 Lowest Unbid

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michaels for Majors and Minors

VS. NT (vs. Strong/Weak; Reopening;PH)

X = Equal Value/Penalty

2C = Both Majors

2D = Diamonds

2H = Hearts

2S = Spades

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

X = Takeout

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Natural

OVER OPPONENTS' TAKEOUT DOUBLE

New Suit Forcing at 1 Level; Jump Shift Weak

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit		
NT		
Subseq		

Other:

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx	AKQ
King	AK, KQx	AKJx, KQJx, KQTx
Queen	QJx	QJTx, AQJx, KQT9
Jack	JT9, KJTx	AJT9, JT9x
10	T9x, KT9x, QT9x	AT9x, QT9x, T9xx
9		
Hi-X	From xx	From xx, xxx, xxxx
Lo-X	From xxx	

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Suit Preference
Suit 2	Count	Suit Preference	Count
3	Suit Preference	Attitude	Attitude
1	Attitude	Count	Suit Preference
NT 2	Count	Suit Preference	Count
3	Suit Preference	Attitude	Attitude

Signals (including Trumps):

Standard Count and Attitude

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative X thru 4H

Responsive X thru 3S

Support X thru 2S

W B F CONVENTION CARD

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:

NCBO:

PLAYERS: Los Regios—All Players

EVENT (Online Senior Teams)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Two over One Game Forcing

Light 3rd Hand and Pre-empts

Fourth Suit Forcing to Game

15-17 No Trump

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: Rare

OPENING	TICK IF ARTIFICI	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4H		1NT = 6-10; 2NT = 11-12; 3NT = 13-15; Jump Raise Invitational	New Minor Forcing	Jump raise invitational
1♦		3	4H		1NT = 6-10; 2NT = 11-12; 3NT = 13-15; Jump Raise Invitational	New Minor Forcing	Jump raise invitational
1♥		5	4H		1 NT = Forcing; Jump Raise Invitational; Jacoby 2NT; 3NT = 13-15; Splinters		Jump raise invitational
1♠		5	4H		1 NT = Forcing; Jump Raise Invitational; Jacoby 2NT; 3NT = 13-15; Splinters		Jump raise invitational
INT				15-17 HCP	Stayman; Jacoby Transfers; Texas Transfer; 3H = singleton H; 3S = singleton S	Smolen	
2♣				19+ HCP	2D = Waiting; 2H = Negative		
2♦		6	4H	5-10 HCP with 6 diamonds	New Suit Forcing; 2NT Forcing		
2♥		6	4H	5-10 HCP with 6 hearts	New Suit Forcing; 2NT Forcing		
2♠		6	4H	5-10 HCP with 6 spades	New Suit Forcing; 2NT Forcing		
2NT				20-21 HCP	Stayman; Jacoby and Texas Transfers		
3♣		6	4H	Pre-emptive, may be very light			
3♦		7	4H	Pre-emptive, may be very light			
3♥		7	4H	Pre-emptive, may be very light			
3♠		7	4H	Pre-emptive, may be very light			
3NT				24-25 HCP			
4♣		8	4H	Pre-emptive			
4♦		8	4H	Pre-emptive			
4♥		8	4H	Pre-emptive			
4♠		8		Pre-emptive			
5♣		9		Pre-emptive		**HIGH LEVEL BIDDING**	
5♦		9		Pre-emptive		Roman Key Card Blackwood	
5♥		9		Pre-emptive			
5♠		9		Pre-emptive			