DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

1-level: aggressive esp. with passed partner
2-level: sound

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd vs. M,♦: Polish
2nd vs. Club: 15-18 balanced (2C: Stayman, 2D/H: Transfer, 2S: m or mm)
4th 10-15 (follow up see above + 2NT=strong stayman)

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak, 2NT after M: mm, 2NT after m: m'+H

Reopen: ~12-14

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Cue: after m: MM, after M: M'+m
JumpCue: asks for stop

VS. NT (vs. Strong/Weak; Reopening;PH)

2♣: MM, 2♦: M, 2M: M+m
X vs. Strong NT: 4♥ + longer Minor

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

X: Takeout
2NT: in general 17-19
Vs 2/3M -> 4m = m+M'
Vs 3m -> 4m' = m' + M
Vs. 2♦ Multi: direct 4m = H+m, after 2♦ – 2♥: S+m

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Timbuktu: suit = suit above or twosuiter below
NT = S/D, Dbl: C/H
after 1Club-pass-1Diamond: NT = C/H, Dbl: S/D

OVER OPPONENTS' TAKEOUT DOUBLE

Fitjumps
XX: 10+

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3./5.	3./5.
NT	Same	Same
Subseq	Att.	Att

Other: King requires Count, Ace Attitude

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK___	
King	KQ___	AKJ10___, KQ____
Queen	QJ___	QJ___, KQ10___
Jack	J10___, KJ10__	J10___ K/AJ10___
10	10x, (inner)sequence	10x, (inner)sequence
9	9x, 98___, J98__	9x, 98___, J98__
Hi-X	3. / 5.	3. / 5.
Lo-X	3. / 5.	3. / 5.

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Low = even	Low = even	Low = enc.
Suit 2	Low = enc.	Low = enc.	Count (l-h)
3			
1			
NT 2		See above	
3			

Signals (including Trumps):

Smith Peter: low = enc.
Lavinthal if applicable (also in trumps)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Major-oriented -> Jump: 8-11
(in 4th seat: ~3 HCP lower)
→ Cue: opening strength or, after: 1m X pass
2m = MM (5-7), 3m = MM (8-10+)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

ROPI-DOPI, Support (Re-)Double with 15+ semibal.
Responsive Doubles up to 3S

W B F CONVENTION CARD

♣ ♦ ♥ ♠

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO: GERMANY
PLAYERS: Smykalla / Schneider / Lüßmann
EVENT: 2024+

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural, 4 card majors
2 over 1 Responses: F1

1NT Opening: (11) 12 – 14 (5M,6m regularly)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Opening Bid:

2M: 5M + (4+)m, 6-10HCP
2NT: 55minors, 6-10 HCP
3m: constructive, good suit, 9-12
2 ♦: Multi (weak M, 20-22 balanced),
4th hand: weak M = 11-14

Defence:

vs. 1 ♦: 1NT=4♥ + longer Clubs, ~11-16 HCP
vs. 1M: 1NT=4M'+longer m, ~11-16 HCP
Timbuktu vs. Strong (Club) systems

SPECIAL FORCING PASS SEQUENCES

FP when both know that we have game

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		**4**	**4♦**	11-21 HCP	Inverted minors, 2♠: weak M, 2♥ : 4H + longer S/D	**General guidelines after 1X-opening:**	
					(6-9), 2♠ : 4S+ longer D (6-9)	After 1NT rebid: new minor (or C) forcing	
1 ♦		**4**	**4♣**	11-21 HCP	Inverted minors, 2♥ : 4H + longer S/C (6-9)	After intervention : jumps to 4 level : FSJ	
					2♠ : 4S+ longer C (6-9)	After intervention 1x or 2x : 2 level non forcing (8-11), 3 level forcing	3 level : FSNJ
1 ♥ / ♠		**4**	**4♦**	11-21 HCP, if only 4 -> 15+,	Transfer (Mini-) Splinters, 2SA strong support,	Gazilli after 1♥/ ♠- 1NT and 1♥ **- 1 ♠**	
				If 44 in MM -> H	3SA : 12-14 balanced support, 2m : nat, F1		
1 NT			**3x**	(11) 12-14 balanced, any 5332	Twoway Stayman, 2M nonforcing, 3x : invit	1NT :2♦ -> distributional questions	
				Possible			
2 ♣		**0**		Arb. GF, SF in M	2 ♦: 0-3 or 8+, 2♥ : Twosuiter (4-7), 2♠ : 4-7 bal	Kokish after 2♦, after 2NT rebid : stayman, Transfer, 3♠ : both minors	
				23+ balanced	Balanced, 2NT : 4-7 with S		
2 ♦	**X**	**0**		Weak two M, 20-22 balanced	2♥ :relay, 2S : invit for ♥, 2NT : asking relay,		Weak two version in 4th pos. :
					3m asks for M support		~11-14HCP
					4♣ : req. For M-transfer, 4♦ : 'tell your M'		
2 ♥ / ♠	**X**	**5**		5♥ + (4+)m, 6-10	2NT : **strong** relay, 3♥ : pass or correct	After X: 2NT: p/co, 3m: nat	In 4th position : 11-14 HCP
					2♠ : forcing nat.		
2 NT	**X**			55 in mm, 6-10 or very strong	3♥ : asks for strength (3♠: min, 3NT: max, 4♣**:** strong.)		
3 ♣ / ♦		**6**		Constructive 9-12, good suit	3♦: Relay, new M asking, 4♦/ 4♣ KCB		
3(4) ♥ / ♠		**6**		preempt	4 (5) minor : asks for control		
3NT	X			Gambling (w/o side K/A)	4♦ : asks for shortness		
						HIGH LEVEL BIDDING	
						After opponents opens 3X: (non-) leaping Michaels	
						KCB: 03-14-2w/wo - rolling	
						Cuebids: 1st and 2nd	