

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Style Aggressive	
Weak jump raise	
New Suit = Forcing except 2 over 1, jump shift = fit	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
2 nd 15-18 Bid as 1NT opening after minor, Transfer if Majors openig	
4 th = 9-13	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Natural aggressive	
1♣/♦ -2♦ = 5♥-5♠	
2NT = Two lover unbid suits	
Reopen: suit= 11-14, 2NT=17-19	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Michaels Cue-bids	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Vs Strong : 2♣= Landy, 2♦= 6♥/♠, 2♥/♠= 5+m, dbl =5+m+4M	
Vs Weak : Landy, Transfer , dbl= point	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Take out doubles	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
Natural	
OVER OPPONENTS' TAKEOUT DOUBLE	
New suit forcing at 1-level	
2NT = limit raise or better	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5rd	3rd/5rd	
NT	4th	3rd/5rd	
Subseq			
Other:	2 nd from 4 small		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx(+)	
King	AK; KD	KDJ,AKJX,KDX9	
Queen	DJ	Dvx Kdx(+),ADVx	
Jack	JX	JX KJX, AJXx	
10	X9, DX9; KX9,	X9, DX9, KX9, AX9	
9	9x	98, 98x	
Hi-X	2or4	2or4	
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	S/P	same
3	S/P		
1	Count		
NT 2	Attitude	Smith	Lavinthal
3			
Signals (including Trumps):			
Echo in trump suit shows ability to ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Classic			
Reopening 8+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Doubles and Redoubles			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: Etlin-Romanowski
EVENT Senior Teams Transnational
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural 5-card Majors better Minor 1♣ if 3-3
Week jump raises
1NT 15-17 Stayman Puppet Transfer
2 over 1 GF except for the color repetition
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣= Strong
2♥ = Weak 5+♥- 4+minor
2♠ = Weak 5+♠ - 4+minor
2NT = 20-21
3NT = Gambling
Michaels Cue-bids
Splinter
Rubensohl
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	MIN. NO. OF		

	TICK IF	CARD S	NEG.D BL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	11-22	2♣=10+ , 3♣= weak, 2♥=5+♠-4+♥ up to 8 HCP, 2♠=6+ Weak 2♦= 5+Strong	Check Back Stayman	Jump Fit Bids
1♦		3	4♥	11-22	2♦=10+, 2♥=5+♠-4+♥ Weak, 2♠=6♠ Weak	As above	As above
					1NT=5-11, 3♥=Weak, 3♠/4♠/4♦=Splinter 2♠= 6♠ Weak	Check Back Stayman	Jump Fit Bids, Drury
1♥		5	4♦	11-21	2NT=13-16 4+♥, 3NT=12-14 4♥333 3♣=3+♥ 11-12, 3♦=4+♥ 7-10 with Singeton		
1♠		5		11-21	As for 1♥		
INT				15-17	Stayman,Transfer, 3♣=Puppet, 3♦ Asking from small doubleton in Majors 3♥/♠= Singleton 5+-4+ in Minors 4♣= 5-5 Majors	Other Stayman:rebids are Major invitational, minor forcing After 2♥/♠ response to Stayman 3♠/♥ = fit ♥/♠ Slam-Interest	Rubensohl, Dble= values
2♣	#		3♠	Artificial GF	Natural; positive requires good suit; 2♦=neutral	Natural	Natural
2♦	#			Multi	5-10HCP 6♥/♠ or 22-23 Balanced	2♥/♠= Pass or Correction; 3♣/♦=6+constructive no forcing 2NT= asks; 3♣=6♥/♠ max, 3♦/♥=min6♥/♠ After 3♣ resp, 3♦ asks then 3♥/♠=6♠/♥	After 2♥/♠ Overcall Dble=P/C 2NT asks After 3♣/♦ Overcall dble=value Rdble= Trasfer to 2♥!
2♥		5		5-10HCP	2♠=5+♠ NF; 3♣/4♣= P/C; 3♦= fit♥ invitational or Slam-interest 2NT = Asks for Minor positive	After asks 2NT;3♣/♦ =min;3♥/♠=5♣/♦ Max	Natural
2♠				5-10	As for 2♥ opener		
2NT				20-21	Stayman; Transfer ; Puppet 3♠=♣; 4♠=♦; 4♥/♠=Sinlgeton 5-4+ Minors		Natural Dble= Value
3♣		6		Pre-emptive	New Suit forcing		
3♦		6		Pre-emptive	New Suit forcing		
3♥		6		Pre-emptive	3♠ Natural, Minors = cue-bid		
3♠		6		Pre-emptive	4♥ Natural, Minors = cue-bid		
3NT		7		Gambling	4♦ asks for Singleton		
4♣				Pre-emptive			
4♦				Pre-emptive			
4♥				Pre-emptive			
4♠				Pre-emptive			
4NT				Strong 5-5 Minors			
5♣						HIGH LEVEL BIDDING	
5♦						Five-Ace BL: 4130	
5♥							
5♠							