

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Old fashioned style (8-17HCP).
In reopening position we may bid on 4-card.
Normal responses. Sping support is Pre-emptive,
CUE -bid response is at least INV with support.
Jump-response in new Suit= Splint.
2 NT = at least 5-5 in 2 lowest unbid suits
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd and 3 rd → 15-18HCP, 4 th → 11-14HCP.
We use our normal INT-system as response. [9]
On passed hand 1 NT is for minors.
JUMP OVERCALLS (Style; Responses; Unusual NT)
1m/1♥ -2M/2♠ → exactly 4card in M/♠ and 5+ in other m/any minor (12-16 HCP)
3- and 4-level → Pre-emptive.
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1m-2m → at least 5-5 in M. 2NT response is relay= Ask
1M-2M → at least 5-5 in other M and any minor. 2NT is relay/ask
1m/M – 3m/M → asking for stopper for 3NT.
VS. NT (vs. Strong/Weak; Reopening;PH)
2 nd and 3 rd position → 2m (3-suiter) → Kelsey (Revised) [7],
2M natural.
4 th position => DBL (3-suiter) is Kelsey (revised) [7], ,
2♣ → take out for M
2♦ → 1 M (no good hand), 2M → 1 M (good hand)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2/3M - 4m → at least 5-5 in m and other M. Optional take-out DBL, Crawhurst against Multi and openings showing at least 4-4 unknown Competitive DBL,
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Against strong 1♣ → Dbl = ♣ and any M, 1NT= both m,
2K= ♦ and any M, 2♦ = Both M.
2/3/4 M and 3/4/m → Pre-emptive.
OVER OPPONENTS' TAKEOUT DOUBLE
1♥ – Dbl– 1NT/2♣ → Transfer to ♣/♦, 2♦ = pos support
1♠ – Dbl– 1NT/2♣ → Transfer to ♣/♦, 2♥ = pos support
RDBL → 9+ and looking for penalty or balanced hand.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	MUD, INV from H	1.-3.-5. highest[5]	
NT	Journalist/Garozzo [6]	1. 3.-5. highest	
Subseq	Attitude		
Other: 2. and 4. highest through declarer			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Ax	AKx	
King	KQx, AK	AKJ10(x) KQ109(x)	
Queen	QJx	QJ10(x), KQ10(x), KQ(x)	
Jack	J10x	QJx, J10x	
10	KJ10x, 109x, 10x	AJ10x, KJ10 x, 109x	
9	H109x, 98x,	H109x, 98x	
Hi-X	Sx, xSx, SSxx,	Sx, SS(+)	
Lo-X	Hx(S)	Hx(SSS)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ENCRG/DISCG	Hi	ENCRG/DISCG
Suit 2	When Q(xx) on table		
3	Hi, (3 rd from xxSx)		
1	ENCRG/DISCG	Hi/Delayed call	ENCRG/DISCG
NT 2	Unblock/Hi		
3			
Signals (including Trumps): On 5+-level K asks for count.			
Lo= ENCRG/Even, Hi = DISCG/Odd. Hi in trumps indicates ruff. Delayed Call (Hi is positive).			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Old fashioned (at least 3+ in unbid suits with 12-16), Reopening Dbl is normally 12+, Responses old fashioned, 1m-Dbl-1M-2M is natural (5+ INV)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive DBL, Competitive DBL,			
1m-1♥ - DBL → shows exactly 4 spades.			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Denmark (Senior Team)
PLAYERS: Hans Christian Nielsen Knud-Aage Boesgaard
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Sound openings. Can open light in 3. Position.
All (4-3-3-3) opens 1♣ and rebids 1NT with 12-14 HCP
1NT= 15-18HCP[8]
Openings on 1 level = 4-card (except ♠ → 5+)
2 over 1 response → 10+ (does not promise rebid)
Most jump shift responses ART.
Frequent use of non-penalty DBL.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ → Balanced 18-20/23-24 HCP or Acol
2♦ → Multi (3-7 HCP One M or strong Acol/Bal 25+)
2♥/♠ → 6-10 HCP (NV → 5+) (VUL → 6+)
3NT → PRE in any minor (One suited)
4♣ → Namyats (♥-suit 7+), 7½-9 tricks and 2/3 Aces out of 5)
4♦ → Namyats (♠-suit 7+), 7½-9 tricks and 2/3 Aces out of 5)
SPECIAL FORCING PASS SEQUENCES
After opponents' interference when we open on the 1-level, we use negative doubles. We pass on hands that include a penalty.
Opener may pass with length in the bidden suit.
IMPORTANT NOTES: Toronto (Rev.) after 1M opening in 3/4. Position [1], Manco [2], Bergen Raises [3], DOPI [4],
RKCB (1430), Asking bids (Control in bid suit and aces)
PSYCHICS: 1 time pr. 8- 20 matches

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	2♠	12-22 HCP, natural. All 4-3-3-3 opens 1♣ and rebids 1NT (12-14)	2♦ → 10+ and support. 3♦, 3 M/NT → FG+Splint 2M → weak jump 6+ and 2-7 HCP.	If opponent interfere → all jumps has the same meaning. CUE is support and INV+	
1♦		4	2♠	12-22 HCP, natural.	3♣ → 10+ and support. 3 M/NT → FG+Splint 2M → weak jump 6+ and 2-7 HCP	If opponent interfere → all jumps has the same meaning. CUE is support and INV+	
1♥		4	2♠	12-22 HCP, natural.	2NT → Relay, FG and support. Splint, Toronto [1] Bergen raises [3]	If opponent interfere → 2NT jumps have the same meaning. CUE is INV+	
1♠		5		12-22 HCP, natural.	Same as 1♥ above.	Same as 1♥ above.	
INT			2♠	15-18 HCP	2♣ → Relay (strength/distribution), Transfers [8] 4♣ → At least 5-5 in M, 4♦/♥ → Transfers	Further relays seeks distribution [8]	
2♣	X	0	3♠	BAL 18-20/23-24 or Acol in ♣ or M	2♦ → Relay. 2♥ → Transfer to ♠ 2♠/3♣ → Natural FG	Further relays and transfers.	If opp's interfere → Dbl is NEG and FG.
2♦	X	0		Multi → 3-7 HCP and one M (6+). Acol in ♦ or BAL 25+	2NT → Relay (suit and strength), 3m is natural INV Jump to 3M/4m is natural → FG		
2♥	X	5 (NV)		6-10 HCP. NV can be only 5.	2NT → Relay, 3m is natural INV. Jump to 3♠/4m is natural → FG		
2♠	X	5 (NV)		6-10 HCP. NV can be only 5.	2NT → Relay, 3m is natural INV Jump to 4m is natural → FG		
2NT				21-22 HCP	3♣ seeks M. 3♦/M is transfers. 4♣ → at least 5-5 In M. 4♦ at least 5-5 in m, 4M → natural		
3♣		6		PRE	3M → Forcing		
3♦		6		PRE	3M → Forcing		
3♥		6		PRE	3♠ → Forcing. 4m → Asks for control and aces.		
3♠		6		PRE	4m → Asks for control in m and aces (out of 5).		
3NT	X			PRE in any m	4/5♣ → Stop in m, 4♦ asks for controls in M/om 4M = Natural → Stop.		
4♣	X	0		Namyats. (♥-suit 7+), see Front	4♦ → Relay (asking for Aces/Running suit)		
4♦	X	0		Namyats. (♠-suit 7+), see Front	4♥ → Relay (asking for Aces/Running suit)		
4♥		6		Natural	4NT → RKCB (1430) – 5 aces		
4♠		6		Natural	4NT → RKCB (1430) – 5 aces		
4NT	X			Asking for specific aces.	5♣ → No ace. 5♦/♥/♠ → Ace in bid suit. 5NT = ♣		
5♣		7			5NT → RKCB (1430) – 5 aces	HIGH LEVEL BIDDING	
5♦		7			5NT → RKCB (1430) – 5 aces	RKCB (1430) – 5 aces, Special asking bids (for control in bid suit and aces out of 5), Cue Bids, Bids showing extra values,	
5♥		7			5NT → RKCB (1430) – 5 aces		
5♠		7			5NT → RKCB (1430) – 5 aces		

**[1] Toronto (Revised) after opening 1M in 3rd and 4th position**

Example 1.	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	pass	pass	1 ♥/♠	pass
	2 ♣ → Toronto (7-11 HCP)			
	3 ♣ → Natural 6+ INV			

The 2 ♣ shows normally some shape to opener's suit asking opener, if he believes in a game opposite a passed hand. If so → he bids 2 ♦.

After the answer 2 ♦ South can bid:

- 2 ♥/♠ with minimum
- 3 ♦ with 3 card support and maximum
- 3 ♥/♠ with 4 card support and maximum
- 2NT with maximum and less than 3 card support

[2] MANCO

This convention is used, when opponents DBL our artificial bid (e.g. 4th suit) in order to show a stopper/semi stopper, no stopper or a splint in the suit bid:

Example 2.	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	1 ♥	pass	1 ♠	pass
	2 ♣	pass	2 ♦	DBL
	Pass → One stopper or semi stopper in ♦			
	RDBL → 2 or more low cards in ♦			
	2NT → At least 1½ stopper in ♦			
	2 ♥/♠ → Splint in ♦			
	3 ♣ → Splint in ♦			

[3] Bergen Raises

Example 3.	<u>North</u>	<u>South</u>
	1 ♥/♠	3 ♣ → 10-12 HCP and 4-card+ support
		3 ♦ → 7-9 HCP and 4-card+ support
		3 ♥/♠ → Pre-emptive with 4-card+ support

[4] DOPI

This convention is used when opp's interfere on at least the 5-level after partner has bid 4NT → RKCB (1430 with 5 aces).

Example 4.	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	1 ♥	pass	4NT	5 ♦
	5 ♥ → 2 aces without Queen of ♥ or compensating trump-length			
	5 ♠ → 2 aces with Queen of ♥ or compensating trump-length			
	Pass → 1,3 or 5 aces (odd number of aces)			
	Dbl → 0 or 4 aces (even number of aces)			



[5] Leads in partner's suit

When partner has bid or shown a specific suit not supported – we lead 1st, 3rd or 5th highest.

If we have supported partner's suit, we lead "attitude" → Low card from an Honour (4th if possible).

[6] Leading against NT – Journalist/Garozzo

- From a long suit → the lower the card we lead – The more interested we are in the suit.
- Leading the King → We ask partner to unblock any Honour or signal his Length (Hi)
- Leading from the Queen → shows KQ(x) or an interested suit e.g. QJ10(x)
- Leading from the Jack → shows J10(x) or QJ(x)
- From an internal sequence → we lead the 3rd highest e.g. J98(x), KJ10(x), Q109(x)

[7] Defence against 1NT-Opening – Kelsey (revised)

In **2nd and 3rd position** we use the following defence:

- 2♣ is a 3-suited hand with 0-2 cards in a red suit (at least 3 cards in each of the other suits). 8-16 HCP. 2NT is relay (asking for strength and short suit).
 - 2♦ is a 3-suited hand with 0-2 cards in a black suit (at least 3 cards in each of the other suits). 8-16 HCP. 2NT is relay (asking for strength and short suit).
 - 2M is a normal defensive bidding.
 - 2NT shows at least 5-5 in any suits (never ♣) – a good hand.
- 3♣ is relay asking for suits (reply is as follows):
- 3♦ shows → ♦ and ♥
 - 3♥ shows → ♥ and ♠
 - 3♠ shows → ♠ and ♦

In **4th position** we use the following defence:

- Dbl → is a 3-suited hand with 0-2 cards in a any suit (at least 3 cards in each of the other suits).
 - 2♣ → is both majors. 2♦ is asking for the longest suit.
 - 2♦ → Multi. One suited M – not so strong.
 - 2M → Natural. Good hand.
 - 2NT shows at least 5-5 in any suits (never ♣) – a good hand.
- 3♣ is relay asking for suits (reply is as follows):
- 3♦ shows → ♦ and ♥
 - 3♥ shows → ♥ and ♠
 - 3♠ shows → ♠ and ♦

[8] Responses to 1 NT opening = 15-18 HCP

2♣ → Relay asking for strength and distribution.

2♦ → Relay. Transfer to 2♥. If followed by 2♠ → Relay to 2 NT (to show either a bad m with slam interest or one M (INV))

2♥ → transfer to ♠.

2♠ → Relay to 2NT. To show 5+ in any m/M and slam interest.

3m → Weak (to play)

3M → Slam interest. Good suit 6+.

4♣ → At least 5-5 in M. 4♦ is negative.



4 ♦/♥ → Transfer to ♥/♠