DEFENSIVE AND COMETITIVE BIDDING

OVERCALLS(Style; Responses; 1/2level; Reopening)

1 Level = (8-15)HCP,5+(4) cards
2 Level = (10-15)HCP,5+cards, VUL - good suit,
Responses :   New suit = F
Jump raise = WK
Reopening: = light

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

Direct seat: 1NT = (14-16)HCP, System on;
Balancing seat: 1NT = (11-14)HCP;
DBL and 1NT = (15-18)HCP;
Could be semi-balanced; Sandwich NT = NAT

JUMP OVERCALLS(Style; Responses; Unusual NT)

VUL   = (7-10)HCP, 6+ good suit;
NVUL = (5-8)HCP, 6+;
2NT   = (55)+ ms, 8-12 HCP;
Balancing seat = (8-11)HCP, 6+;

DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)

1m - 2m = both Ms (if 2+m)
1M - 2M = Michaels, (5/5)+OM/m
1m - 3m = 7+ SOL suit, asking for stopper(if nat.op.) or PREEMPT
1M - 3M = 7+ SOL suit, asking for stopper

VS. NT(vs. Strong/Weak; Reopening;PH)

2cl = both Ms,(44)+, 10+HCP;
2di = 6+M;   2M = (54)+ Mm;   2NT = (55)+ ms;
DBL= PEN;

VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)

T/O DBL thru 4sp
LEB 2NT RESP
4M - 4NT = (5/5)+
3m - 4m = (5/5)+ MM
2M - 4m = (5/5)+ m/OM; 2M - 3M = ?stopper;

VS. ARTIFICIAL STRONG OPENINGS

vs.1cl(str)-> DBL = (44)+Ms;
1cl(str) - Pass - 1di(neg) - DBL = (44)+Ms
other is NAT

OVER OPPONET'S TAKE OUT DOUBLE

New suit = F1; 1di - DBL >1M = 4+cards F1; >RDBL = 10+HCP, F1;
1M - DBL >TRF, 2NT=4cards SUPP INV+, 2/3M=WK, Jump shift=SGL+fit;
>RDBL= implies no fit, 10+ HCP and following DBL = PEN

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	4th	4th
NT	4th	4th
Subseq	4th	4th

LEADS

Lead	Vs.Suit	Vs. NT
Ace	AK, Ax(+)	AKx, AKJx(+)
King	AKx(+), KQx(+), AKJx(+)	same
Queen	QJx(+),	same+AQJx(+),AQTxx,KQTx(+)
Jack	J10x(+), AJTx(+), KJTx(+),Jx	J10x(+)
T	T9x(+), Tx, HT9x(+)	Tx, HT9x(+)+AHT9(+)
9	9x, J98x	same+T9x(+)
Hi-x	xx, xxxx(+)	same
Lo-x	Hxx,Hxxx(+), xxx	same

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead		Declarer's Lead	Discarding
Suit:1st	HI = ODD		HI = ODD	HI = discouraging
2nd				HI = ODD
3rd				
NT: 1st	HI = ODD		REV Smith(L=enc.)	HI = discouraging
2nd				HI = ODD
3rd				

DOUBLES

TAKEOUT DOUBLES(Style;Responses;Reopening)

Thru 4 sp
Light style

SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

SUPP DBL thru 2he
MAX O/C DBL
Lightner
PEN DBL = O/C in FG; after opening 2di,he,sp,PRE,WJO

WBF Convention Card

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Precision club, 1cl = 16+HCP or any good hand w/ min 14+HCP, F opening;
1di = 1(0)+cards,(10-15)HCP no 5M; 1M = 5+cards,(10-15)HCP; 1M - 1NT= F1
1NT = (14-16)HCP, could be semi-balanced(5M,6m,SGL H), 4 TRFs;
2cl = 5+cards w/ 4M or 6+cards, (10-15)HCP;
Generally aggressive style, random PRE, light Openings, O/C, T/O DBL;

1NT Openings:	1NT = (14-16)HCP, could be semi-bal.(5M,6m,SGL H);
2NT Openings:	2NT = (20-22)HCP, could be semi-bal.;
2 OVER 1 Response	FG; COMP 2/1=NF if not TRF or CUE;

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1cl = STRONG
1di = 1+(0) cards,(10-15)HCP no 5M
2cl = 5+cards w/ 4M or 6+cards, (10-15)HCP
2di = 6M,(5-10)HCP
2M = 5/4+Mm,(5-10)HCP
3NT = Gambling = 7cards SOL m, w/o outside stopper(A or K)

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Psychics:	Rare

Opening	Artifical	Min.cards	Neg DBL	Description	Responses	Subsequent Auction	Passed Hand Bidding
1cl	YES	0	4he	16+HCP	1di = (0-7)HCP;	1cl-1di-1NT=(17-19)HCP;	
					1M,2m = 5cards,8+HCP, FG;	1cl-1di-2NT=(23-24)HCP;1cl-1NT-2NT=6+cl,(16-21)HCP;1cl-1NT-3cl=6+cl,(22+);	
					1NT = BAL,(8-11 or 14+)HCP; 2NT=BAL,(12-13)HCP;	1cl-1di-1M/2m=5+cards,(16-21)HCP;	
					2he=4441,1+KC,8+HCP; 2sp=4441,3+KC,12+HCP;	1cl-1di-2he=F+; Foll: 2sp(auto) =>2NT=25+HCP,GF; =>3x=nat, w/ he, 22+,F1;	
					3x = 6(7)cards, (5-7)HCP, w/ (AQ or KQ);	1cl-1levO/C-DBL(RDBL)=6+HCP any shape; Suit=(5-7)HCP;	
1di	YES	0	4he	(10-15)HCP, no 5M	1M = 4+cards,F1; 1NT = (6-10)HCP,NF;	1di-1M-1NT-2cl=Chekback,12+HCP; 1di-1M-2OM=anySPL(2NT=R-nat.ans.);	1di - 1M
				(11-13)HCP, BAL	2m = 4+cards,12+HCP, FG;	1di-1M-2NT=6+di,(13-15)HCP w/o 3cards in M; 1di-1M-3cl=(55)+m, (14-15)HCP;	1NT - 2cl = NAT
					2he=4/5MM,INV; 2sp=55+ms,(5-9)HCP or (12-13)BAL,INV;	1di-1M-3di = 6+di,(13-15)HCP w/ 3cards in M;	
					2NT = 6+m,(5-9)HCP; 3x = 6+cards,(10-12)HCP,INV;	1di-1levO/C-2NT=(55)+mm,(5-9)HCP, 3x=6+,(10-11)HCP,INV; SUPP DBL;	
1he		5	4di	5+he, (10-15)HCP	1sp=4+c.,F1; 1NT=F1,(5-12)HCP; 2cl/di=3+/5+c.,12+HCP,FG	1he-1NT-2m = 3+cards; Foll: >2he=3(2)c.,(5-7)HCP; 3m=5+,(10-12)HCP; 3he=3c.,(11-12)H	1he - 1NT = NF
				Could be 4cards in 3rd seat	2he=(8-10)HCP w/ 3+SUPP; 3he=4(3)+SUPP,(5-7)HCP;	1he - DBL - RDBL = 10+ HCP, implied no fit;	- 2cl/di =(10-11) w/ 3/4+he
					2NT=9+HCP w/ 4+SUPP,INV+;	1he - DBL,2cl = TRF to cl,di; > 2di = 3cards SUPP w/ 8+HCP; 2he=3c.,(5-7)HCP;	- 2sp/3m = SPL
					2sp/3m=SPL,9+,INV+; 3sp/4m=VOID,4+SUPP; 4he=to play;	> 1sp = 4+cards,NF; >2NT = 4+SUPP,INV+; >2sp,3m = SPL,INV+;	
1sp		5	4he	5+sp, (10-15)HCP	same as above	same as above	same as above
				Could be 4cards in 3rd seat	2he = 5+, FG;		
					3x = SPL, INV+;		
1NT			4he	(14-16)HCP, BAL	2cl = STAY; 4 TRF	1NT- 2/3LevelO/C - DBL = T/O,6+;	
				5M or 6m are possible	3cl = (55)+ms,NF; 3di = (55)+ms,FG;	1NT- O/C - 2x=5+,NF; 1NT- O/C - 2NT=Lebensohl(play in 3rd level or FG); 1NT- O/C - 3x=trf, F+;	
				Could be semi-BAL	3M = SGL, (54)ms,FG; 4cl/di = TRF to 4he/sp;	1NT - DBL(OPPT) - RDBL/2x = TRF;	
				Could be singleton H	4he/sp = nat.,SO; 4NT = INV,BAL;	After TRF to m - New suit = short suit	
2cl		5	4he	5+cl w/ 4M or 6+cl,(10-15)HCP	2di = (R),10+HCP; 2M = 5+cards,NF;	2cl-2NT-3cl ->New suit=NAT first suit(55),FG; ->3NT=bal,INV; ->4cl=SUPP,FG+; ->4x=SPL,FG+;	
					2NT=PUP to 3cl=(7-9)HCP,fit; or (55)+,FG; or 16+,bal; or GF	2cl- 2di - 2M - 3cl=FG; 2cl - 2di - 2M - 2NT=PUP to 3cl;	
					3cl=3+fit,(10-11)HCP,INV; 3di=(55)+Ms,INV; 3M=6+,nat.,INV	2cl - 2di - 2he - 2sp/3di=nat.,F+;	
2di	YES	0		6M, (5-10)HCP	2/3M = P/C;	2di - 2NT - 3cl = Any(8-10)HCP; 3di =(5-7)HCP w/ he; 3he =(5-7)HCP w/ sp;	
					2NT=(R),12+HCP; 3cl=nat.,NF; 3di=supp both Ms,INV;	2di - 2NT - 3cl - 3di = (R) => 3he is sp, 3sp is he	
					4cl = bid your suit TRF; 4di = bid your suit NAT;	2di-DBL ->RDBL=P/C; ->Pass=5+good di; ->2he/sp=5+own good suit; ->All rest=system on;	
2M		5		5/4+Mm, (5-10)HCP	2NT=(R),12+HCP,INV+; 3cl = P/C;	2M - 2NT ->3m = NAT,(5-7)HCP; ->3he =5+cl,(8-10)HCP; ->3sp =5+di,(8-10)HCP	
					3M = (7-10)HCP,NF; 3di = (11-13)HCP,INV in M;	2M - 2NT - 3m - 3M = SO; 2M - 2NT - 3m - 3New suit = GF;	
						2M - O/C - DBL = PEN; 2M - DBL -> System on; 2M - DBL - RDBL = points(Foll.DBL is PEN)	
2NT			4he	(20-22)HCP, BAL	3cl = PUP,GF; 3di/he = TRF,GF;		
					3sp = ms, GF+; 3NT = 5/4 sp/he;		
					4m = TRF, 6+ other m, GF+;		
3 in suit		6		PRE, (5-10)HCP	New suit = NAT, F1;		
				NVUL(1st/3rd seat) = could	DBL = PEN		
				be very light		**HIGH LEVEL BIDDING**	
3NT	YES			Gambling = 7 cards m (AKQ),	4/5/6cl = P/C; 4M=6+cards to play;	Gerber; CUE - BIDS; Pass forcing; Josephine; Double jump or jump bid in other suit to 5 Level = KCB w/ void	
				w/o other(A or K)	4di=GF+, ans:=> 4M=SGL; 4NT=no; 5m=nat.,short in other m	KCB=1403; After RESP>BID MIN Level=asking for Q trump;>5NT=asking for add.K;>6x=asking for 3rd control(Q or xx)	
4 cl/di	YES	8		Strong(8,5–9 bid) w/ he/sp		KCB - OPPT.BID > DBL/RDBL = 14 KC; > pass = 03 KC	
						KCB > RESP 5NT = 2CK + Q + Void in higher suit	
4 he/sp		7		PRE, (7-12)HCP, w/ he/sp,		KCB > RESP 6 in suit = 2CK + Q + Void in suit	
				in 3/4th pos. can be stronger;			