DEFENSIVE AND COMPETITIVE BIDDING	LEADS A	LEADS AND SIGNALS						
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	LEADS STYLE				-	MDE Convention Cond 2.40	
Sound at 2-level; up about 16 HCP; Jump new suit=weak		Lead		In Partner's	Suit	WBF Convention Card 2.19		
Jump RAISE=INV; 1NT=8-11, stopper; RESP DBL: values orT/O,	Suit	4th		3rd, 5th		1		
CUE: F with new suit or STR raise;	NT	4th; 2nd from weakness	;	·		Category:	Natural - GREEN	
1NT OVERCALL (2ND 15-18) (4th=10-14)	Subseq	same vs suits; ATT vs N	ΙΤ	+		Country:	BULGARIA	
	Other: Lo	ead directing DBL,						
						Players:	Yordan Valkanov - Georgi Gergov	
	LEADS	LEADS						
	Lead	Vs. Suit Vs. NT			GENERAL APPROACH AND STYLE			
	Ace	AKx(+); Ax(+)		AKJ10(+);asks; low=encour.		5-card Majors in 1st,2nd;		
	King	AK; KQx(+);asks count	low=even			Semi-forcing	1NT over 1H/1S	
	Queen	QJ; QJx(+)				Weak 2H/2S		
		J10(x+);				Balanced minimum opening=12 HCP		
JUMP OVERCALLS (Style; Responses; Unusual NT)		109(x+); HJ10x(+); 10x		109;109x(+);KJ10x(+)				
1-Suit: PRE	9	9x				1		
2-Suit: 2NT=2 lowest suits, WK or very STR [also 1NT by PH]	Hi-x	Sx;HxSx;HxSxxx		xSx;		1NT Openin	gs: 15-17 HCP	
Reopening: 2NT=BAL(18-19); Jump O/C=6+ good hand: then,	Lo-x	HxS;HxxxS;xxxxS;xxS		xSxx;HxxS(x)		2 OVER 1 Responses2/1=FG unless [1]		
Reopen: 2NT, new suit=F1	SIGNALS	SIGNALS IN ORDER OF PRIORITY		SPECIAL BIDS THAT MAY REQUIRE DEFENCE				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's L	Lead Discarding		GAMBLING	3NT with little outside strength	
MICHAELS CUE:(PRE or STR) in DIRECT and over 1NT resp:	Suit:1st	ATT:low=ENCRG	Count: Hi/lo	o=odd count		WEAK JUM	P RESPONSES after overcall of m opening	
(1m)-2m:NAT,(1M)-2M:OM+m,2NT asks m;	2nd	Count: Hi/lo=odd	S/P	S/P		COMP CUE	=FG, JUMP RAISE=INV, JUMP CUE=SPL	
	3rd	S/P (dummy short)						
JUMP CUE: NAT /m in direct; else STOP ASK	NT: 1st	as above	as above	as above		COMPETITI	VE BIDDING METHODS [17]	
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd					VS 2-suited	NAT.	
DONT: in direct and reopening position,	3rd							
2C:C and other						MICHAELS	: CUE	
2D: D and H/S		obvio	ous shift implica	ations;				
2H: H and S		+						
Double = one suit	DOUBLES	S						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT	TAKEOUT DOUBLES (Style; Responses; Reopening) May be light with classic shape; CUE-BID=F until a suit is bid twice. RESP DBL and EXT-RESP DBL; Continuations [16]						
	May be lig							
	is bid twic						T NOTES THAT DON'T FIT ELSEWHERE	
OVER OPPONENTS' TAKE OUT DOUBLE	1NT=7-10, stopper							
New suit=F at 1-level only; JUMP raise=PRE;	Support C	Support DBL/RDBL (beow 2 of RESP suit); 1C-(P)-1D-(1S): DBL=4H						
	SPECIAL	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
	NEG DBL	NEG DBL thru 3S(including opener's suit) and at 3-level after 1NT opening:1m-(1H)-DBL: exactly 4S: 1m-(1S)-DBL: suggests 4+H, 8+ HCP;					10	
	after 1NT							
	suggests 4							
						-		

OPENING BID DESCRIPTIONS									
Opening	Artifi	dMin.	leg Dbl	Description	Responses	Subsequent Auction	Passed Hand Bidding		
1C	\dagger	2	3S	11-21HCP;12+ if BAL	1M=4+ cards 5+pts., 1NT=6-10pts. 2NT=11-12pts, JS=weak 6+cards	1m-2m [1] 2M=11+ 4 cards [2] 2NT 11+ BAL. no 4 cards Major	3rd/4TH=NF unless reverse Note#5		
1C	\dagger						JUMPS: 2-level in new suit=FIT;		
1D		4		11-21HCP;12+ if BAL	1M=4+ cards 5+pts., 1NT=6-10pts. 2NT=11-12pts, JS=weak 6+cards		3-level=SPL Note#8		
1D	†					1m-1M; [1] 1NT=11-14 HCP [2]2NT=18-19 HCP			
1H	T	5	3S	11-21 HCP 5+cards	F1NT (6-15); 2m =FG; 2M=constr.; 3/4 M= preempt; 2NT= Inv+ 4+cards		1NT=6-12, Semi-forcing		
1H	+			4-cards in 3rd/4th possible			2C= raise, M rebid=no interest Note#1		
1H	\dagger				JS=weak, Double JS=SPL,		3C=NAT; other jump shift=FIT		
1S		5		as 1H			double JS=SPL raises Note#10		
1NT			3S	15 -17 HCP	2C=St. 3C=puppet,				
1NT				5M, 6m, rare	2D=5+H				
1NT					2H=5+S				
1NT					2S=6+CL any hand				
1NT					2NT=6+D any hand				
2C	TY			STR. 22-23HCP or 4 losers unbal.	[1] 2D=0-7 HCP, [2] 2M=5+cards 3+ C, [3] 2NT=8+HCP 3+C				
2D	Y			weak one Major 5+ cards					
2H				weak H + minor	2NT= GF, 3CL= pass/corr. , 3DI= Inv. In HE				
2S	1			weak H + minor	2NT= GF, 3CL= pass/corr. , 3DI= Inv. In SP				
2NT				20-21 HCP	Puppet				
3C/D/H/S	1	7		All 3x=PRE, NAT					
3NT	† Y	7		SOLID minor, little outside					
4C	†			All 4x = PRE, NAT					
4NT									
5D				and 5C: Natural, PRE					
5H	1			and 5S: Natural, Strong	Asks responder to bid 6M with A or K of M; 7M with both				
HIGH LEVE	L BID	DING	•			•	•		
cue bids, R	KCB,	SPL.							