	LEA	ADS AND SIG	SNALS	W B F CONVENTION CARD	
OPENI					
	Lead		In Pa	tner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
Suit	4 th & 2 nd (w	eak suits)	same		NCBO: Scotland
NT As suits			same	2	PLAYERS: Brian Short & Derrick Peden
Subseq	Small x sho	ws honour			EVENT - Online Seniors 2024
Other:					
LEADS					SYSTEM SUMMARY
Lead	Vs. Suit		Vs. N	Т	
Ace	Asks rev. at	titude	As su	its	GENERAL APPROACH AND STYLE
King			Asks	unblock or ccount	Natural - 5443 (1H= 5 unless 4S/4H, 15-19 bal.)
			As su	its	Weak NT - (11) 12-14.
Jack			As su	its, also AJ10x	2C - GF or 22+ bal.
10	10x, K109x		As su	its	2D = Weak 6 major or bal. 24/25 or 28/20.
9	9 9x, 10(x(xx)		As suits		2H/2S = 9-11, 6cd suit
Hi-X			Asd s	uits	
Lo-X	4 th or Hxx		As su	its	
SIGNAI	LS IN ORDER OF P	RIORITY			
	Partner's Lead	Declarer's L	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
		Count or ran	ıdom	Rev. attitude (first) t	2D opening (Multi)
Suit	2 Count	Suit pref		Residual count	
	1 Lo if dummy wins = enc.	= Count		Rev attitude	
NT	2	Suit pref.			
	3				
Signals (including Trumps):				
Normal	count, reverse attitude	e. Trump play	ys may be		
		DOUBLES	•		
TAKEO	UT DOUBLES (Sty	le; Responses	; Reopen		
Can be light with classic shape. Cue response = F to suit agreement.					
					SPECIAL FORCING PASS SEQUENCES
SPECIAL ARTIFICIAL & COMPETITIVE DRLS/RDLS					If we have bid game, or forced to game abut not reached game.
					in the name of a game, or foreca to game adout not reached game.
		esponsive doub	ole).	IMPORTANT NOTES	
					PSYCHICS: Most unlikely
	Suit NT Subseq Other: LEADS Lead Ace King Queen Jack 10 9 Hi-X Lo-X SIGNAI SIGNAI Signals (Normal of Signals (Normal of Can be li	OPENING LEADS STYLELeadSuit $4^{th} \& 2^{nd}$ (wNTAs suitsSubseqSmall x shoOther:LeadVs. SuitAceAsks rev. atKingAsks normaQueenAsks attitudJackJx, J110x(x)1010x, K109x99x, 10(x(xx)Hi-XXx, XxxLo-X 4^{th} or HxxSIGNALS IN ORDER OF PPartner's Lead1Rev. attitudeSuit 2Count3Suit pref.1Lo if dummy wins =enc.NT 233Signals (including Trumps):Normal count, reverse attitudeSPECIAL, ARTIFICIAL ℑ - (1H) - 1S = 4+S. Im-1No support doubles.	OPENING LEADS STYLELeadSuit $4^{th} \& 2^{nd}$ (weak suits)NTAs suitsSubseqSmall x shows honourOther:LEADSLeadVs. SuitAceAsks rev. attitudeKingAsks normal countQueenAsks attitudeJackJx, J110x(xx), KJ10x1010x, K109x99, 10(x(xx)Hi-XXx, XxxLo-X4 th or HxxSIGNALS IN ORDER OF PRIORITYPartner's LeadDeclarer's L1 Rev. attitudeCount or ranSuit 2 CountSuit pref.3Suit pref.3Suit pref.3Signals (including Trumps):Normal count, reverse attitude. Trump playDOUBLESCan be light with classic shape. Cue responSPECIAL, ARTIFICIAL & COMPETITIm - (1H) - 1S = 4+S. 1m- 1H)- x = t/o, feNo support doubles.	LeadIn ParSuit $4^{th} \& 2^{nd}$ (weak suits)sameNTAs suitssameSubseqSmall x shows honourOther:Other:	OPENING LEADS STYLE In Partner's Suit Suit $4^{th} \& 2^{nd}$ (weak suits) same Suit $4^{th} \& 2^{nd}$ (weak suits) same NT As suits same Subseq Small x shows honour Other: Uead Vs. Suit Vs. NT Ace Asks normal count Asks unblock or ccount Queen Asks attitude As suits Jack Jx, J110x(xx), KJ10x As suits, also AJ10x Jack Jx, J110x(xx), KJ10x As suits 9 9x, 10(x(xx) As suits 9 9x, 10(x(xx) As suits Lo-X 4 th or Hxx As suits SIGNALS IN ORDER OF PRIORITY Partner's Lead Discarding 1 Rev. attitude Count or random Rev. attitude (first) t Suit pref. 1 1 Lo if dummy wins = 1 Lo if dummy wins = Count Rev attitude Rev attitude NT 2 Suit pref. 3 3 3 Signals (including Trumps): Normal count, reverse attitude. Trump plays may be suit pref. DOUBLES

75	F IAL	. OF	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		3	4S	Nat.	Nat. Strong jumps, limit raises.	2C/3C= Stayman after 1NT/2NT rebid	Nat.			
						"4 th suit" = GF after any 1suit opening.				
1 ♦		4	4S	Nat.	As for 1C		Nat.			
1 🗸		5(4)	4S	Nat. 44(32) 15-19, down the suits possible.	2/1 = 9+, F1Limit raises. 2C/3C= checkback after 1NT/2NT rebids. 3S/4m resp = splinter		Drury			
1 🔺		5	4H	Nat	As over 1H		Drury			
INT		-	-	(11) 12-14, bal.	Stayman, 4 TRFs	Break M TRF to values or 3M if min.	X of overcall = t/o .			
		_		(11) 12-14, 041.	Lebebsohl over 2-level o/c.	Break m TRFs to suit . Smolen.	A of overeally vo.			
2*	tick	-	-	GF or 22+, bal.	2D= weak or waiting.	Lowest $3m =$ negative afoer opener's rebid.				
2-1-										
2♦	tick	-	-3S	6 either maj., 5-8 points.	2H/3H/4H = p/c, $2NT$ asks suit ($2C/3D = good H/S$)					
2♥		6	4S	6+cards, 9-11.	Nat., new suit F1					
2♠		6	4H	6+ cards, 9-11	Nat. New suit= F1.					
2NT		-	-	20-21 bal. singleton possible	3C= 4-cd Stay 3H/S= TRFs, 3S = minor suit Stay.					
3*		6	-	Premptive	New suit = $F1$.					
3♦		6	-	Premptive	New suit = $F1$.					
3♥		7	-	Premptive	New suit = F1.					
3		7	-	Premptive	New suit = $F1$.					
3NT		-	-	Soid minor, little else	4C = p/c. 4D asks singleton.					
4*		7		Premptive						
4♦		7	-	Premptive						
4♥		7	-	Premptive						
4		7	-	Premptive						
4NT		-	-	Asks aces						
5*		7	-	Premptive		HIGH LEVEL B				
5 ♦		6	-	Premptive		RKC = 1430. Subsequent relays ask TQ or ki	ngs			
5♥ 5♠		6 6	-	Asks HAK Asks SAK.		Cue A or K equally.				
5 m		0	-	TONO DAIN.						
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