

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| 1 level: Usually 5 card (May be 4 if good suit) |
| 2 Level: Usually 6 card (May be 5 if nv&pre-emptive) |
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| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 2 nd 15-18 (System on) |
| 4 th 11-15 (System on) |
| 2NT in 4 th is 18-20 (System on) |
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| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak: 6 card suit; 2N asks F1 enquiry, new suit F1 |
| UNT = 5+/5+ in 2 lowest suits (minors v short 1♣) |
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| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| After 1♣:2♣ = Natural (if short ♣) |
| After 1♣:2♦ = Both Majors 5+/5+ unlimited (if short ♣) |
| 2 level cuebid = 5+/5+ in both Majors if neither bid else 5+/5+ |
| In other Major and unspecified minor (unlimited) |
| VS. NT (vs. Strong/Weak; Reopening;PH) |
| Multi-Landy: 2♣ both Majors 2♦ single Major |
| 2♥ Hearts and a minor 2♠ Spades and a minor |
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| 2N single Minor; 3♣ both Minors 3♦ Both Majors Strong |
| 3M 6 cards 10-12 Vul; 8-12 Nonvul; 2♦ is stronger |
| Double of 14-16 or 15-17 NT is 5+m & 4M |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| X = T/O |
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| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| X= Majors; 1NT = Minors; Weak Jumps |
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| OVER OPPONENTS' TAKEOUT DOUBLE |
| Redouble is strong ;Generally SYSTEM is on |
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| LEADS AND SIGNALS | | | |
|---|--|--|-----------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 2 nd and 4th; low from Hxx | High from xxx; | |
| NT | 2 nd and 4th; low from Hxx | Low from Hxx | |
| Subseq | Standard | | |
| Other: Present count when required | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | For Rev Attitude | Rev Attitude | |
| King | For Count | Demands unblock/Count | |
| Queen | For Rev attitude | Rev Attitude | |
| Jack | KJT(x), JT(x) | KJT(x), JT(x) | |
| 10 | Doubleton or top of seq or a higher honour | Doubleton or internal seq or a higher honour | |
| 9 | Doubleton or 2 nd highest | Doubleton or 2 nd highest | |
| Hi-X | Denies interest | Denies interest | |
| Lo-X | Interest | Interest | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Low=Encouraging | Hi=Even | Low=Encouraging |
| Suit 2 | Hi=Even | SP | Remaining Count |
| 3 | SP | | |
| 1 | Low=Encouraging | Hi=Even | Low=Encouraging |
| NT 2 | Hi=Even | | Remaining Count |
| 3 | | | |
| Signals (including Trumps): | | | |
| Standard count., Rev-Att. Hi-lo in trump = Odd with ruffing interest | | | |
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| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Shape-suitable or Strong. Cue response F to suit agreement | | | |
| NEGX thru 4♥ Likely 4 unbid M at 1-/2-level, values at 3-level/higher | | | |
| RespX thru 4♥ | | | |
| Most low-level DBLs = t/o | | | |
| Defense to Multi in 2 nd only: Double = Takeout of spades. | | | |
| 2♥ = Takeout of hearts. Pass, then double = Light takeout of suit | | | |
| DBL'd. 2N = 16-18 4m = 5+/5+ in the suit bid and a major - NF | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| X of own suit suggests a Lead | | | |
| X of freely bid games /slams asks unusual lead, eg dummy's suit | | | |
| After 1N [X] XX = any single suit | | | |
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| W B F CONVENTION CARD |
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| CATEGORY: GREEN |
| NCBO: SBU |
| PLAYERS: Robert Clow - SBU6358 / EBU437707 |
| Derrick Peden - SBU2870 / EBU453986 |
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| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| Weak NT, may have a singleton Club, 5 card Spade |
| 1♣ may be 3 cards; transfers apply. 1♣ is opened for all balanced hands 15-19 or holding clubs |
| 1♦ is unbalanced with a minimum of 4. |
| Multi (weak Major or 24+ bal) |
| 2♥/♠ 9-11 with 6 cards |
| 2 over 1 10+ |
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| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2 Way Checkback |
| After 1m-1any-1N |
| 2♣ is a puppet to 2♦ and may be passed. Any further bid is Invitational |
| 2♦ is GF checkback |
| An immediate 2♥, 2♠, 3♣ are all non-forcing |
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| SPECIAL FORCING PASS SEQUENCES |
| Intervention after any GF sequence |
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| IMPORTANT NOTES |
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| PSYCHICS: Rare |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|--------------------------|--------------------------|--|---|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE AND PASSED HAND BIDDING |
| 1♣ | | 3 | 4♥ | 11+HCP | Transfers 1♠=♥;1♥=♠;1♠=NT(weak minor or to play in NT at some level) 1NT=♣ GF; 2♣=♦ GF 2♦=6M 3-7; 2♥=Nat 15+;2♠=Nat 15+;2N=4-7, 6♣ | After interference below 1S, system on else Natural | |
| 1♦ | | 4 | 4♥ | 11+HCP | 1N=6-9, no major, 2♦=6-9 4+♦; 3♣=Invitational, 4+♦; 2N=12+, 4+♦; | After 1-2N; 3♦=min;3N=18-19;3any=shortage; 4any=Natural unbalanced | |
| 1♥ | | 4 | 4♦ | 11+ HCP | 1♥-2♥ could be 3 if < 4♠ | After 1M-2N; 3M=non-min no shortage; 3 other is shortage; 3N=15-19; 4M is weak; 4any is a good 5 card suit | Fit jumps and standard invites. 2N is an invitational 4 card raise with a shortage |
| 1♠ | | 5 | 4♥ | 11+ HCP | 1NT=6-9; 2ov1 = 10+ points forcing to 2M 2NT = 15+ and 4+ cds GF 3NT = 11+/-15 with 4+ support bal. | | |
| INT | | May be 4441♣ | 4♥ (Not artificial bids) | 12-14 | 2♠=Promissory Stayman. Transfer to Majors 2♠ range ask or Clubs. (2N=min, 3♣=max.) 2N xfer to ♦ (weak/strong) OR (both Minors, weak) 3♣ Puppet Stayman 3♦,♥,♠ GF 6+cards, no shortage | Balanced (may include 5 card M) Smolen 1N-2♣-2♦-3♥ = 5♠ + 4♥ GF 1N-2♣-2♦-3♠ = 5♥ + 4♠ GF XX is a 5 card suit after a Double Major break to 2N with 4 card support | 1N (PENX) XX = PUP 2♠, any single suit; Bid of a suit = NAT + higher suit(s) at least 4/4 |
| 2♣ | √ | 0 | 4♥ | 22/23 bal, or 26GF | 2♦ = relay; 3♣=2nd -ve after 2♣-2♦-2M 2♥,2♠,3♠,3♦ = 5 cd suit with 8+ points;2N=9-11 bal; 2♣ - 2x - 2N/3N = 22-23/26-27 | Puppet after 2N; 4 card Stayman after 3N | X=take-out |
| 2♦ | √ | 6(5) if weak 2 if strong | | 2 way Multi 5-8 or 24-25 or 28-30 10-12 in 4th | 2♥ = relay; 2♠ = to play in 2♠ or at least 3♥ (usually denies spades); 3♥/3♠ = pass or correct 2NT = Enquiry; 3♠/3♦ to play Direct 4♥/4♠ is to play | After 2N: 3♣=Max; 3♦=Relay; 3♥=♠;3♠=♥ 3♠=♥; 3♥=♠ (not max) 3NT = 24-25 balanced | X=Pen |
| 2♥ | √ | 6 | | 9-11 | Change of suit is F1; 3N to play; 3♥ is non-forcing 2N Enquiry | After 2N 3 suit=High Card feature (A/K); 3N=AKQ | X=Pen |
| 2♠ | | 6 | | 9-11 | Change of suit is F1; 3N to play; 3♠ is non-forcing 2N Enquiry | After 2N 3 suit=High Card feature (A/K); 3N=AKQ | X=Pen |
| 2NT | | | 4♥ | 20-21 Balanced | Puppet stayman, Xfers,3♠= Minor suit slam try 2N-3N = 5S & 4H | Balanced (may include 5 card M); A singleton honour is possible | X=take-out |
| 3♣ | | 6 | | Pre-empt | Change of suit is F1; 3N to play; 4♦ Ace ask | | X=Pen |
| 3♦ | | 6 | | Pre-empt | Change of suit is F1; 3N to play; 4♣ Ace ask | | X=Pen |
| 3♥ | | 6 | | Pre-empt | Change of suit is F1; 3N to play; 4♣ Ace ask | | X=Pen |
| 3♠ | | 7 | | Pre-empt | Change of suit is F1; 3N to play; 4♣ Ace ask | | X=Pen |
| 3NT | | 7+ | | Long Major approx 8.5 tricks | 4♣=Transfer to Major; 4♦= Bid Major | | X=Pen |
| 4♣ | | 7 | | Pre-empt | Change of suit is F1 unless game; 4N Ace ask | | X=Pen |
| 4♦ | | 7 | | Pre-empt | Change of suit is F1 unless game; 4N Ace ask | | X=Pen |
| 4♥ | | 7 | | Pre-empt | Change of suit is F1 unless game; 4N Ace ask | | X=Pen |
| 4♠ | | 7 | | Pre-empt | Change of suit is F1 unless game; 4N Ace ask | | X=Pen |
| 4NT | | | | Specific Ace ask | 5♣=0,5♦/♥/♠ shows that Ace.5N=2Aces,6♣=A♣ | | X=Pen |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | Cue of a known singleton is either the Ace or shows interest | |
| 5♥ | | | | | | RKCB 14/30; Exclusion 30/41 | |
| 5♠ | | | | | | | |