DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIGN	IALS	W B F CONVENTION CARD		
OVERCALLS (Style; Responses: 1/2 Level; Reopening)	OPENING LE						
Style : NAT ; Responses : 1/1 F1 ; 2/1 NF ; 2/2 F except in COMP ;	Lead			In Partner's Suit		CATEGORY: E.B.L. & R.B.B.F. CHAMPIONSHIPS	
Cue = force	Suit	Standard count		idem			
Reopening: NAT	NT			Standard count		PLAYERS:	
	Subseq.	ĺ ĺ				Damien CALAS - Guy VAN MIDDELEM	
	Other:			•			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
2 nd position: 16 - 18; 4 th position live: to win (except passed hand	Lead			Vs. NT			
status: showing 2-suiter $5/6 - 4$); reopening position $11 - 14$				AK short		GENERAL APPROACH AND STYLE	
	King	AK long / K	Q	Good suit	t, asks to unblock	5 cards Major - ♦/good 4 - 1♣ may be 2 cards	
Responses: Stayman/Transfers on 1m ; Transfers on 1M	Queen	QJ		KQ short, AQJ/		1NT 15-17	
	Jack	KJ10 / J1	0	AJ10/	KJ10 / J10	2♣ F1 (22 – 23 BAL or 1-suiter ♠/♠/♣ NFG or ♥ FG)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	K109/O	109 / 109	Honour 1	09 / 109	2 ♦ FG (any or 24+ BAL) except ♥ F1	
Style: weak if non-vul.; serious if vul.	9		Conour 98 / 98		8 / 98		
Unusual NT = lowest suits	Hi-X	Even	Even			2♥: weak, even very weak in 1 st hand if non-vul.	
	Lo-X	Odd		Odd		2♠: weak, even very weak in 1 st hand if non-vul.	
Reopen: Style: intermediate; 2NT = 18–19 BAL	SIGNALS IN	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		ner's Lead	Declarer's Lea	ad D	iscarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Direct cue bid: 2-suiter (highest suits)		1 Upside down att. Standard coun		t O	dd = encouraging	3NT: gambling - no side Ace or King	
Jump cue bid asks for stopper to play 3NT	Suit 2 Standard count				ven = suit pref	4♣ : sound ♥	
	3 Stan	dard suit pref.			•	4 ◆ : sound ▲	
Idem in reopening	1 Upsi	de down att.	Standard coun	t O	dd = encouraging		
VS. NT (vs. Strong/Weak; Reopening)	NT 2 Stan	dard count		E	ven = suit pref.		
2^{nd} hand: $2 = \sqrt[4]{A}$; $2 = Multi$; $2 \sqrt[4]{A} = \sqrt[4]{A} + m$	3 Stan	dard suit pref			•	SPECIAL COMPETITIVE SEQUENCES	
4^{th} hand: $2 = \sqrt{4}$; another NAT	Signals in the trump suit: Upside down count; suit pref.					After 2any double pass: 2NT = negative or any GF with other M	
	Smith signals against NT with small cards (both sides)					After 1 any 2 jump: we play transfers from 2NT	
In all positions: double = penalty		eganise i ei		<u></u>			
	DOUBLES					A lot of 'scrambling' 2NT in competition	
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKFOUT D	OUBLES (Styl	le; Responses; l	Reonening			
Doubles = take-out till $4 \checkmark$	Style: NAT; R			Ktopening			
Cue bid = 2 suiter (highest suits)	Reopening: NA		(Cue - 10106)		4}		
Jumps & NT bids: NAT, strong	ixcopening. INF	71				1	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2	┫ ┠─────					┨┠────────────────────────────────────	
X = Majors; NT = minors	SPECIAL AL	TIFICIAL &	COMPETITIN	F DRI C/I		┫┠─────┤	
	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS A lot of responsive & value doubles; Lightner double						
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
	┨ ┠─────						
Redouble 10+; 2NT & 3NT sound raise; 1/1 F1; 2/1 NF							
						PSYCHICS: Light 3 rd hand openings	
						isiences. Light 5 nand openings	

C	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING			
1♠	*	2	4♥	NAT, may be 2 cards	NAT (may be bypassed) - strong single jumps	Relay after 1NT & 2Nt rebid by opener, D2 after 1X 1Y 1Z, 3 rd suit, 4 th suit, splinters	Fit jumps			
1•		4	4♥	NAT	NAT - strong single jumps	Relay after 1NT & 2Nt rebid by opener, D2 after 1X 1Y 1Z,3 rd suit, 4 th suit, splinters	Fit jumps			
1♥		5	4•	NAT	NAT - 1NT F1 - strong single jumps - 2NT = fit, limit or + Splinter	Relay after 1NT & 2Nt rebid by opener, D2 after 1X 1Y 1Z, 4 th suit, splinters	2♣ relay = Inverted Drury; fit jumps			
1♠		5	4 •	NAT	NAT 1NT F1 - strong single jumps - 2NT = fit, limit or + splinter	4 th suit, splinters	2♣ relay = Inverted Drury; fit jumps			
INT			4♥	15 – 17	F1 Stayman with 4 responses - 2 & 3 level transfers	Transfer from 2NT if comp; Smolen; 4 level transfer				
2♣			3 ♦ till 4 ♥	F1 (22 – 23 BAL or 1-suiter ▲ ◆/♣ NFG or ♥ FG)	2♦ waiting or any good suit					
2•			3▲ till 4♥	FG (any or 24+ BAL) or \checkmark F1	2♥ waiting or any good suit					
2♥		6 (5)	4	NAT, weak or very weak	2NT relay					
2♠		6 (5)		NAT, weak or very weak	2NT relay					
2NT			4♥	20-21	Stayman 3 responses - transfers for \checkmark/\clubsuit - 3 \clubsuit = minors - 4 level = double transfer					
3♣		7 (6)		NAT, weak or very weak						
3♦		7 (6)		NAT, weak or very weak						
3♥		7 (6)		NAT, weak or very weak						
3♠		7 (6)		NAT, weak or very weak						
3NT		7		Gambling - no outside Ace/king	4. pass or correct					
4 ♣		7 (8)		Sound 💙						
4		7 (8)		Sound 🛦						
4♥		7 (8)		NAT, weak or very weak						
4♠		7 (8)		NAT, weak or very weak						
4NT				Minors weak						
5 ♣		8 (9)		NAT, weak		HIGH LEVEL B	DDING			
5•		8 (9)		NAT, weak		KCBW 41-30 with Q ask				
5♥						Josephine				
5♠										