

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Generally NAT 1m-2♦ BOTH M MICHAELS= oM+m (5+/5+) Transfers over 1♣, canapé style Response new suit one round F(not passed hand)
1NT OVERCALL 15-18, sys on VS STRONG♣: ♠+♦ or ♥+♣ 4TH HAND 10 – 14, sys on
JUMP OVERCALLS (Style, Responses, Unusual NT) Weak or two-suiter
DIRECT AND JUMP CUE BIDS (Style, Responses, Michaels Jump cue over M asks for stopper, over m nat 1♣/♦ - 2♦ Majors VS. NT (vs. Strong / Weak, Reopening, PH) MULTI – LANDY (X=strong; 2♣=both M; 2♦=long M; 2♥♠=♥♠+m; 2NT=♣+♦, 3x=nat)
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT Against w2: cue bid = minors jump to 4 in m shows that suit and unbid M
MULTI-LANDY vs 3m on level 4
VS. ARTIFICIAL STRONG OPENINGS Transfer vs 1♣, canape poss. TIMBUKTU vs 2♣ (strong): 2x=next suit or other 2 X=♦ or ♥+♠; 2N=♠+♦ or ♥+♣; above this nat
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS
OPENING LEADS STYLE
Suit      Lead                      In Partner's Suit
Suit      3 / 5                              3 / 5
NT        3 / 5                              3 / 5
Subse    ATTITUDE
Other: vs NT: 4 <sup>th</sup> from 4 if 3 <sup>rd</sup> is too valuable; 2 <sup>nd</sup> from Hxx if not bid by partner
LEADS
Lead      Vs. Suit                          Vs. NT
Ace        AK                                  AKQ, AKJT, AQJT
King      AK (if sec) or KD              KQJ or KQT
Queen    QJ                                  QJT, QJ9, AQJ
Jack      JT(xx..), Jx, KJT(xx..)        as vs. suit
10        T9(xx..), Tx, K/QT9..        as vs. suit
9         98(xx..)
Hi-x      even count                      even count
Lo-x      3 / 5                              3 / 5
SIGNALS IN ORDER OF PRIORITY
Suit      1      Partner's      Declarer's      Discarding
2      Pos/neg        Count            odd=enc
3      count           Lav                Lav
NT        1      Pos/neg        Smith rev        odd=enc
2      count           count              Lav
3                              Lav
Signals (including Trumps): UDCA Trump echo, Smith rev.(high suggests switch vs NT)
<b>DOUBLES</b>
TAKEOUT DOUBLES (Style, Responses, Reopening)
Rosenkrantz x = A or K in partners suit Support x Responsive x = other 2 suits
SPECIAL, ARTIFICIAL AND COMPETITIVE RE- DOUBLES Support, lead directing, responsive, competitive

♠ ♥ © DBV e.V. ♦ ♣

Category: \_\_\_\_\_

NBO: Austria                      EVENT: \_\_\_\_\_

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SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong club (blue club style)
1 NT= 15 - 17 4 card Majors / 1 ♦ denies any exact 4 card major suit
2 / 1 GF canapé possible
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
CANAPÉ 2 ♥ REV. FLANNERY (5+♠ 4+♥; 8 – 14) 2 ♦ MULTI 2 NT BOTH MINORS 3 NT ONE LONG MINOR 4 ♣/♦ SOLID 7+♥♠ MULTI LANDY VS. 1 NT (level 2), STRONG 1♣, 2 ♦ Multi, 3 minor (level 4) 1 ♦ - 1♥ (nat, sometimes short) – 1 ♠ BOTH MINORS 1 ♦ – 2 ♥ 4+ ♥ 5+♠ weak 1 ♦ – 2 ♠ one suiter ♠ weak
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT Honor leads vs NT request deblock of honor below Over 1♣ opening of opps we bid under our suit!
PSYCHICS very rare

				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣	X	0	>	Strong (17+)	1♦ 0-6, 1♥ 7+ less than 3 controls, Sp+ controls and other artificial answers	1♣-1♦-1♥ two way -1♠relay, -1 NT 5+♠, some points -2x nat., some points	
1♦		2	>	11 -16, no 4 card major, may have longer suit	1♥ nat, sometimes 3 cards, 1 NT may have 4card major, up to 11, non F 2♣/♦ may have canape 2♥ weak 5+♠4+♥ 2♠weak, 2NT both m weak or strong 3♣ to play, 3♥/♠ nat, light invitation	1♦1♥1♠ shows both minors 1♦1♥2♣ denies 4 cards ♦ After all other bidding 2♣ transfer to 2♦, 2♦any GF	
1♥		4	>	11 -16, may have longer suit	2♣/♦ may have canape, GF 2 NT support game force, 3♦ support invit 3♣support with shortness 3♥ weak	After 2 NT : 3♣ min hand, 3♦ good hand ♦ control, 3♥ have a long second suit, 4 level good canape	2/1 to play Fit jump 5+cards 3 trumps nF
1♠		4	>	like 1♥	like 1♥	like 1♥	
1NT			>	15 -17(semi)balanced	Stayman, xfers,	1 NT – 2♣-2any-3♣ asking distribution	
						1 NT – 2♣ - 2 major – 3 in other major forcing raise	
2♣		(5) 6		11 -16	2♦ asking, 2♥♠ nat F1, 3♣ to play, 4♣ RKCB	2♣ - 2♦ - 2 NT 2 stopper, 3♣ one stopper after 2♦ 3♦ asks	
2♦	X	0		Weak two major or 5-5 minors opening hand	2/3 Major pass/corr., 2 NT asking, 3 in minor forcing	2♦ - 2NT - 3♣, weak two min, then 3♦ asks 2♦ - 2NT - 3♦ both minors min, 3 NT both minors max, 3 major weak two max suits x	
2♥	X	4		Reversed Flannery 5+♠ 4+♥ 8 - 14	2 NT asking, 3 minor forcing, 3 major to play	2♥ - 2 NT – 3♣ 5/4 min (11/12), 3♦ 5/4 max (13/14) 3♥ 5/5 weak (8 – 10), 3♠ 6/4 weak (8 – 10) 3 NT 6♠ 4♥ (11 – 14) 4 minor 544 min	
2♠		5		5♠ and 5+ minor weak	2 NT asking, 3 minor pass/corr, 3♥ forcing	2♠ - 2 NT – 3♣/♦ nat min, 3♥max♣, 3♠max♦	
2NT				Both minors, weak up to opening	3♣/♦ to play, 3♥forcing, 3♠ nat nF 4♣/♦RKCB	2 NT - 3♥ - 3♠ min, 3 NT max, 4♣/♦ 6, 4♥/♠ nat. 3 cards	
3♣♦				Preempt	New suit forcing		
3♥♠				Preempt	New suit forcing		
3NT				Preempt in one minor			
<b>HIGH LEVEL BIDDING</b>							
4♣				Solid ♥		RKCB (answers 30-14-2-2+Q), ORKC (next suit agrees, else RKC); Spiral Scan	
4♦				Solid ♠		Competitive: pass 0, double or redouble1, next suit 2	
4♥♠				To play		After cue bid doubled redouble shows first round control	